

Print and Play Guide

- Print the Mainboard as a Poster
- Use the Preparation Dice page and Ingredient Dice page both as a reference for the Dice Symbols' meaning and for cutting and sticking them to the dice.
- Print one Ingredient/Preparation Token page for each player and another Ingredient Tokens for the Special Ingredient tokens.
- Try and get a different color for the back of the Ingredient and Preparation tokens according to the player colors.
- Preparation Tokens are the ones with the thicker borders (Purples, Blues, Browns)
- The Special Ingredients tokens only have Ingredient Tokens and not Preparation tokens.
- Get a 5th color for the Special Ingredients Tokens' back, different from the players' colors.
- For the cards use a MTG size sleeves.

Game Rules

Slice & Dice

Game Object

Slice & Dice it's a game for 2 to 4 players. The objective of the game is to cook several dishes in a restaurant and win star points. The players need to choose a dish represented by a card and throw the dice so they can acquire the ingredients and the preparation techniques needed for cooking the dish. The player with the most star points after a certain number of dishes cooked is the winner.

Components

- 7 Cooking Dice: 4 Ingredient Dice , 3 Preparation Dice
- 168 Normal Tokens (42 Tokens with 4 different colors back)
- 4 Player Marker (Yellow, Green, Blue, Orange)
- 30 Ingredient Special Tokens
- 1 Pan Lid (Black Marker)
- 3 Cut Markers (Red Marker)
- Main Board
- 4 Preparation Player Boards
- 63 Dishes Cards
- 30 Utensils Cards
- 1 First Player Marker
- 1 Black Bag

Game Setup

Place the Main Board at the center of the table.

Shuffle the Dishes Deck and the Utensils Deck and place them on the sides of the Main Board

Place a Dish Card on each of the first spaces of the Request Line depending on the number of players.

Num. of Players	Num. of Dishes
2	3
3	3
4	4

Each Player chooses a color and receives a marker of that color.

Each Player places his Player Board in front of him and on the side of it places the 42 tokens of his color, matching each of the existing ingredients and techniques.

Place the 30 Ingredient Special Tokens on the black bag.

Each player buys 2 Utensils Cards from the deck; after this reveal 3 Utensils cards and put those side by side near the Utensils Deck.

The starting player will be the one that has eaten food from the most different world gastronomies.

How to Play

Each round has as many turns as players and always starts with the first player.

In each turn players will try to cook dishes from the Request line, this cooking is made by throwing dice and trying to gain the ingredients and preparation techniques required by the selected dish.

In the first turn and before his actions the player will have to choose one of the dishes represented by a card present in one of the request lines from the main board, this card will have depicted each of the required ingredients and preparation techniques.

To choose the Dish the player will have to place his color marker in a circular spot behind the first space of the Request Line where the chosen card is located.

The player can choose any dish located on any line, even if the dish is already being prepared by another player.

Each player turn has 4 phases:

- 1- Choose a new Dish (optional)
- 2- Remove all tokens from the player board (optional)
- 3- Cook the chosen Dish
- 4- Treat the Cuts

1- Choose a new Dish (optional)

In this phase the player may choose a new dish, even if he hasn't finish the Dish he was preparing the previous turn. To do this the player will choose another Request line with another dish, he will move his color marker to the new line and use the tokens previously acquired to cook the new dish.

2- Remove all Tokens (optional)

In this phase the player can remove **ALL** the tokens from the Individual Preparation Board. This is done mainly when some or all of the tokens on the player board aren't used in the preparation of the new Dish.

3- Cook the chosen Dish

To prepare the Dish the player will throw any of the Cooking Dice he wants. Each time any of the ingredients or preparation techniques required for cooking the chosen dish are rolled, the player may take the tokens that represent them and place those on his player board. The ingredient tokens need to go in the Pan and the preparation technique tokens need to go on the knife.

The player may keep throwing the Cooking Dice and placing the corresponding tokens in his player board, but if no required ingredient or technique is rolled or those rolled are already placed in the preparation board then the player has cut himself and receives a Cut Marker.

Cooking a Dish ends in one of 3 ways:

- The player decides to end his turn and the acquired tokens stay in the preparation board for the player's next turn.
- The player has won 3 Cut markers. The player will then remove 1 token from the preparation board (the rest of the tokens will stay in the board for his next turn).
- The player manages to gather all the ingredients and preparation techniques required by the chosen Dish.

If the player acquires all of the required tokens he immediately takes the Card from the Request line on the main board and keeps it face up near his player board. He then has to remove all the tokens from his player board.

Note: For the successful preparation of a dish there can't be any other tokens present in the player board besides the ones needed for that dish.

Note: A player can't remove tokens from his individual board unless he removes ALL the tokens at the start of his turn (step 2) or a Utensils card lets him do it.

4- Treat the Cuts

In this phase the player discards all the Cut markers that were won this turn.

With this action the player ends his turn and passes the turn to the player on his left.

Request Lines

In the main board there are 4 Request lines consisting of 4 spaces each, these lines represent the waiting time the restaurant's clients will wait for a Dish to be served.

A new Dish Card will always be placed in the first space of a Request Line.

At the end of each round and just before the first player's turn, all cards in each of the Request lines will move to the next space in that line, if any card is in the fourth space, that card will be discarded and a new card will be placed in the start of that line.

At the end of each turn if any card was removed from a Request line, a new card from the Dishes Deck will have to be placed at the start of that line, if it's also the end of the round the card will only be placed after all the other cards move and the new card will not move.

Rewards

The rewards are comprised of Special Ingredient Tokens and Utensils Cards.

There are certain Dishes Cards that after being cooked besides being worth points they will also give Special Ingredient Tokens and/or Utensils Cards.

In the upper left corner of a Dish Card there's a star with a number; that number is the value of the card and counts as victory points.

In the upper right corner of a Dish Card there might be depicted a rectangle with a knife and/or a circle with a pan. The rectangle with a knife corresponds to a Utensils card and the circle with a pan corresponds to a Special Ingredient token; one, the other or both can be won after the Dish is cooked depending on what symbols are showed in the card.

There are 2 ways of getting Utensils cards:

- The player discards 2 Utensils cards that he has in his hand.
- The player finishes a Dish Card that has a rectangle with a knife in the upper right corner of the card.

The way you can buy a Utensil card is by choosing any of the three that are face up or buy one from the top of the Utensils deck.

A player can play any number of Utensils Cards during his turn or during another player's turn if the card has the adversary player symbol. The card action will be represented using icons.

After the card is played the player does the action described in the card and discards it into the Utensils Cards discard pile.

A player can't have more than 3 Utensils Cards in his hand, if he has to buy a fourth Utensil card, he won't be able to do it.

If there aren't any more Utensils cards in the deck, shuffle the discard pile and make a new Utensils deck.

A Special Ingredient token is won by finishing a Dish Card that has a circle with a pan in the upper right corner of the card.

A Special Ingredient token counts as an ingredient and can be placed in the Individual Preparation Board even if it hasn't been rolled on the dice and as long as it's needed to cook the chosen Dish.

A player can avoid receiving a cut if he places an acquired Special Ingredient token into his player board; that Ingredient has to be a requirement of the Dish the player is cooking.

Any time an Ingredient Special Token is removed from the Pan it's immediately placed inside the black bag.

If a player needs to buy a Special Ingredient token and by any reason there aren't any more left in the bag the player will ignore the action.

Pan Lid

The Pan Lid refers to the black marker that lets a player block any Dish, thus preventing any other player to choose or to cook a Dish that he is cooking.

The player can acquire the Pan Lid at any time during his turn. There are 2 ways of obtaining the Pan Lid:

- Using the Utensils Card named Pan Lid
- Discarding 2 Special Ingredient tokens that the player owns and are not placed on the player board. These tokens will be taken out of the game and not into the black bag.

When the player buys the Lid he will immediately place it on top of his marker on the main board.

The Pan Lid will remain on top of the player's marker until the Dish leaves the Request Line or until the player leaves the Request Line where he bought the Lid. The Pan Lid will then be placed outside of the main board.

If the Lid is being used by a player and another player buys it, that player can choose if the lid goes on top of his marker or it's taken out of the board.

Finishing the game

When a player cooks his last Dish he wins the first player token, then the rest of the round is played and the game ends.

The required dishes for ending the game depends on the number of players.

Num. of Players	Num. of dishes
2	9
3	8
4	7

After the game has ended the scoring is done using the following criteria:

- Add the value on the stars for each of cards the player owns.
- The player that has more cards of any one world gastronomy wins 3 points for each one of those gastronomies. The player must have at least 2 cards of that gastronomy for them to be scored.
- A player that cooks at least 1 Dish of five different gastronomies wins 4 points.
- The first player marker it's worth 2 points.

The player with the most points is the winner. In a case of a tie the winning player is the one with the most cooked Dishes. If still there's a tie the game ends in a tie.

2 Players Cooperative Variant

In this variant the 2 players instead of competing for points they will try to cook a number of dishes between them within a time limit.

To setup the game remove all of the Utensils Cards with the adversary player symbol, also remove the card Pan Lid and the Pan Lid's black marker from the game.

For this variant the players need a chronometer.

The players will have 10 minutes to cook a number of dishes depending on the difficulty.

Difficulty	Dishes
Easy	6
Normal	8
Hard	10

In the end of the game the players will score their cards together and try to beat the score in subsequent games. Only the values of the cards are scored in this variant.

The rest of the rules remain the same.

Utensils Cards

Skimmer: Exchange any number of Ingredient tokens from your pan for the same amount of tokens in your storage.

Ladle: Remove any number of Ingredient tokens from your pan to your storage.

Tongs: Remove 1 ingredient token from your pan to your storage.

Mill: This card adds 1 point to a single cooked dish; keep the card with the chosen dish.

Kitchen Knife: Place any 1 preparation token from your storage to your Knife.

Peeler: Exchange 1 Ingredient token from your pan with other from your storage.

Spatula: Make a rival player reroll any number of dice of your choice.

Kitchen Scissors: Remove 1 Preparation token from your Knife.

Scales: Make a Dish card move backward one space on a Request line.

Corkscrew: Make a Dish card move backward up to 2 spaces on a Request line.

Whisk: Make a Dish card move forward 1 space on a Request line, a card placed in the 4th space can't be targeted by this Utensil.

Kitchen Timer: Make a Dish card move backward to the first space in a Request line.

Wooden Spoon: Remove 1 Ingredient token from a rival's Pan.

Pizza Slicer: Remove 1 Preparation token from a rival's Knife.

Funnel: Turn a side of one of your rolled dice to any other side.

Oven Mitt: Remove 1 Cut marker.

Bowl: Buy 2 Utensils Cards and discard 1 of these.

Colander: Make a rival player reroll one die of your choice.

Measuring Cup: Reroll any 1 of your dice.

Squeezer: Reroll any number of your dice.

Pan Lid: Get the Pan Lid.

Pestle & Mortar: Get 1 Special Ingredient token from the black bag.

Thermometer: Get 2 Special Ingredient tokens from the black bag, choose one and put it back in the black bag.

Frying Pan: When the player gets a token from the black bag he will also buy a Utensils card from the deck.

Wok: When the player gets a token from the black bag he will get a second one.

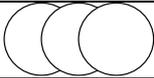
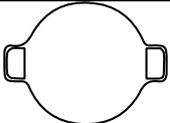
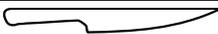
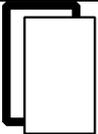
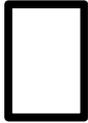
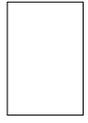
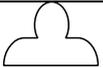
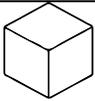
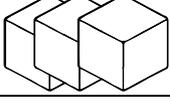
Pan: When the player buys a Utensils card from the deck he will also get a Special Ingredient token from the black bag.

Pressure Cooker: When the player buys a Utensils card he will buy a second one.

Roasting Pan: Place 1 Ingredient token from your storage into your pan.

Rolling pin: Choose a Dish card. Next time the Dish Cards move in their Request lines that Dish card won't move.

Meat Tenderizer: Give a Cut Marker to a rival player.

	Any number of Ingredient tokens
	Ingredients Area (Pan)
	1 Ingredient Token
	Preparation Area (Knife)
	Dish Card in a Request line space
	Request line space
	Dish Card
	Rival Player
	1 Die
	Any number of Dice
	1 Special Ingredient Token
	1 Utensils Card
	Utensils Cards Deck
	Black Bag of Special Tokens
	Pan Lid
	Cut Marker

World Gastronomies



Portugal



Spain



France



Great Britain



Italy



Germany



South/Central America



North America

*Dice and
Token
Symbols*

Ingredient Dice

Proteins



Beef



Lamb and Goat



Poultry



Porc



Fish



Seafood

Vegetables



Potatoe



Pepper



Onion, Shallot



Lettuce, Cabbage



Mushrooms



Tomato

Vegetables



Beans



Carrot, Turnip



Corn



Cucumber, Cougette



Peas, Fava



Squash, Eggplant

Varied



Pasta, Dough



Eggs



Bread



Sausages, Bacon



Garlic



Rice

Preparation Dice

Condiments



Dairies



Olive Oil, Vinegar



Salt



Spices



Aromatic Herbs



Alcoholic Beverages

Preparations



Slice, Dice



Crumbing



Knead



Stuff



Sauces



Mix, Wisk

Cooking



Sauter, Fry



Boil, Stew



Roast



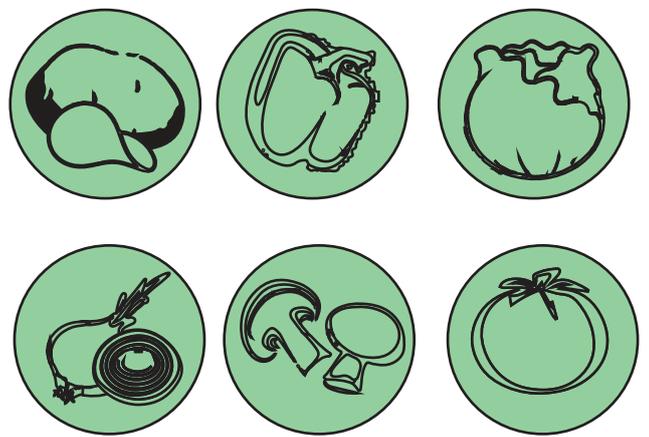
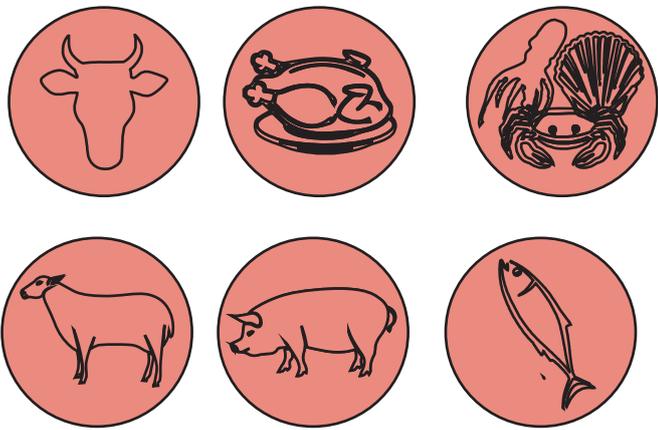
Deep Fry



Grill



Freeze, Cooling

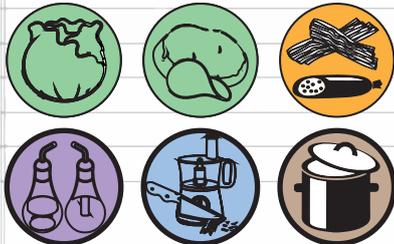


Dishes Cards

2



Caldo Verde



3



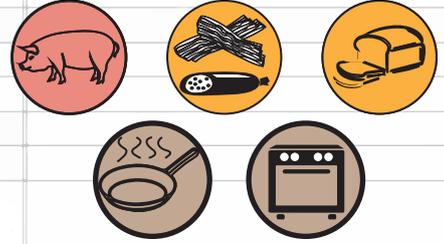
Carne de Porco à Alentejana



2



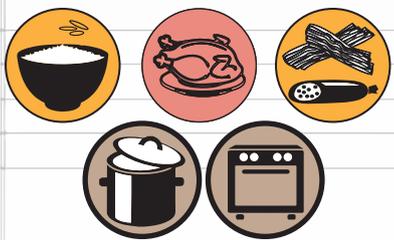
Migas à Alentejana



2



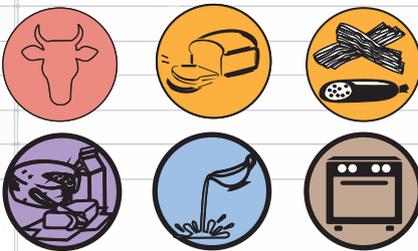
Arroz de Pato



3



Francesinha



5



Cataplana de Taboril



2



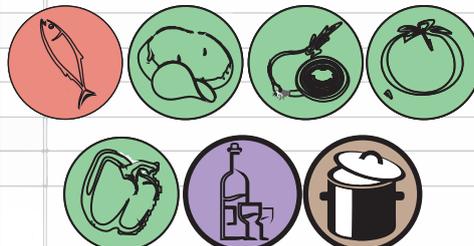
Arroz de Cabidela



4



Caldeirada



3



Cabrito Assado



1



Sardinha Assada



2



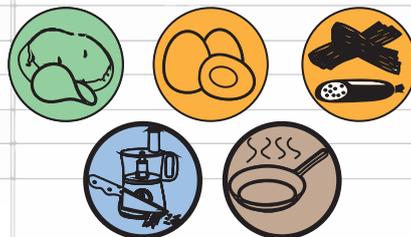
Rouladen



2



Tortilla Española



2



Gambas al Ajillo



3



Paella



1



Calamares



3



Gazpacho



3



Pulpo a Gallega



2



Pinchos Morunos



5



Beef Wellington



5



Shepherd's Pie



3



Cornish Pasty



3



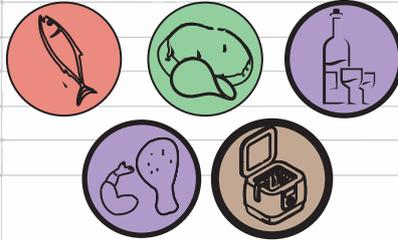
Bangers and Mash



2



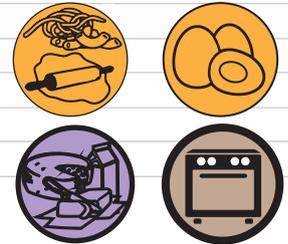
Fish and Chips



2



Yorkshire Pudding



2



Haggis



4



Irish Stew



1



Schnitzel



3



Quiche Lorraine



4



Coq au Vin



5



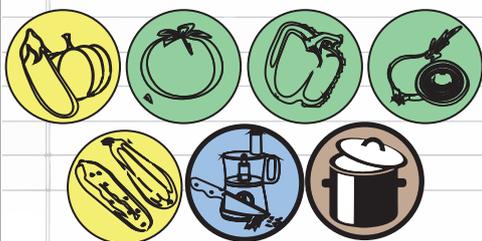
Bouillabaisse



4



Ratatouille



5



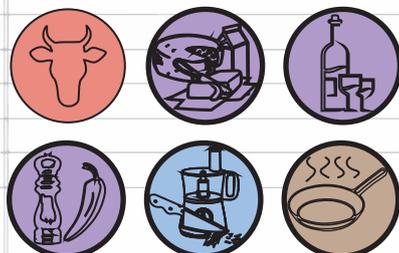
Cassoulet



3



Fondue



3



Soupe a l'Oignon



3



Tartiflette



2



Cordon bleu



3



Bruschetta



4



Minestrone



3



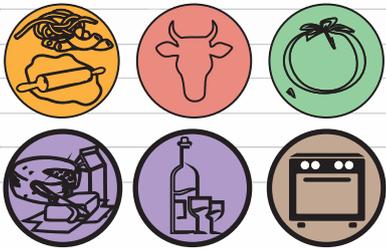
Calzone



3



Cannelloni



4



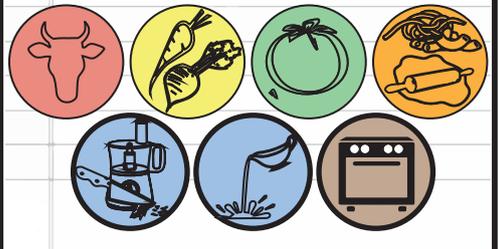
Osso buco



4



Lasagna Bolognese



2



Spaghetti alla carbonara



2



Risotto ai gamberi



4



Sauerbraten



3



Cheese Burger



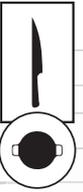
4



Deep Dish Pizza



1



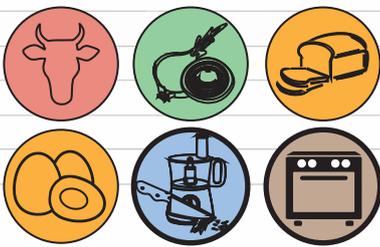
**Barbacue
Ribs**



3



Meat Loaf



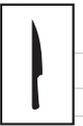
2



Hotdog



3



Sloppy Joes



2



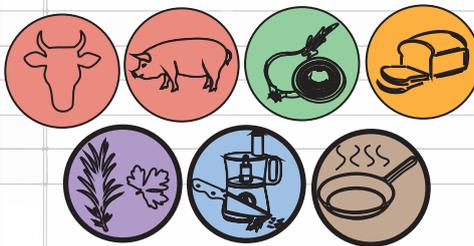
Fried Chicken



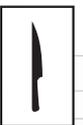
4



Frikadellen



3



Grünkohleintopf



4



Feijoada Brasileira



3



Ceviche



3



Picadillo



4



Moqueca de Camarão



3



Tamales



3



Enchiladas



4



Chimichangas



3



Tacos



2

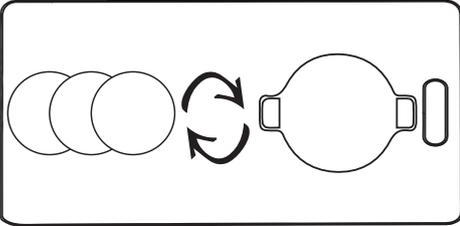


Quesadillas

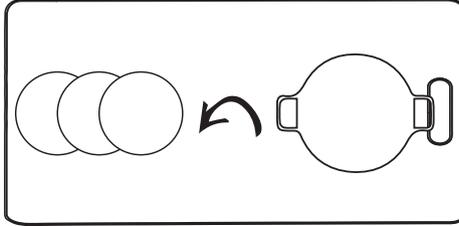


Utensils Cards

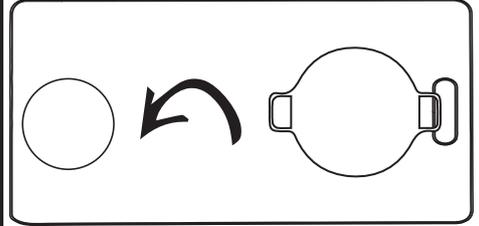
Skimmer



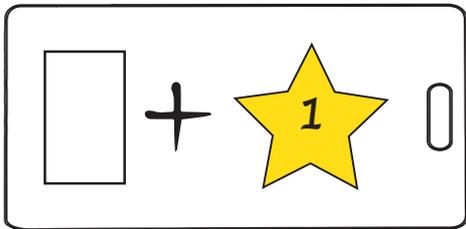
Ladle



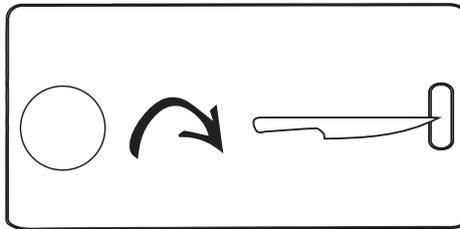
Tongs



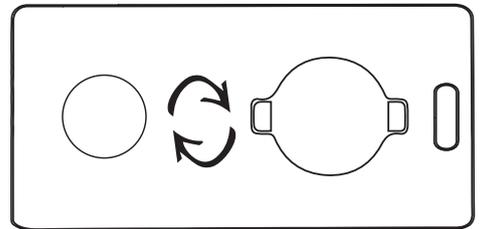
Mill



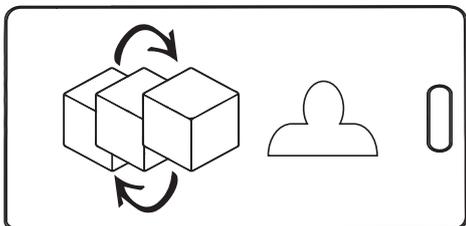
Kitchen Knife



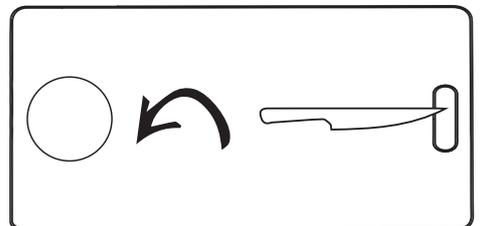
Peeler



Spatula



Kitchen Scissors



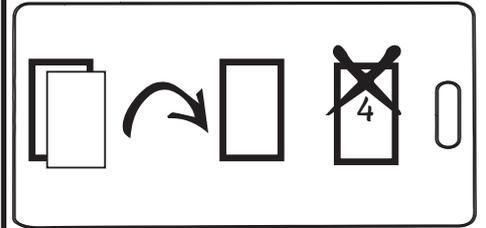
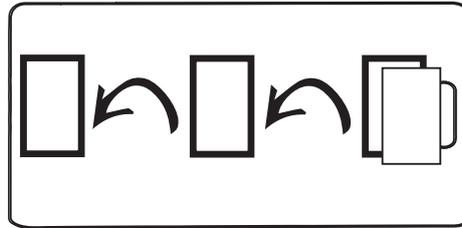
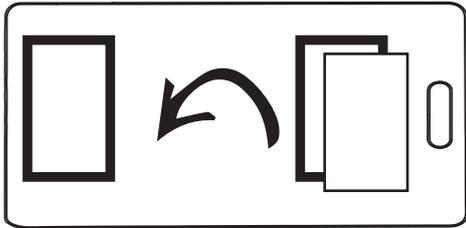
Scales



Corkscrew



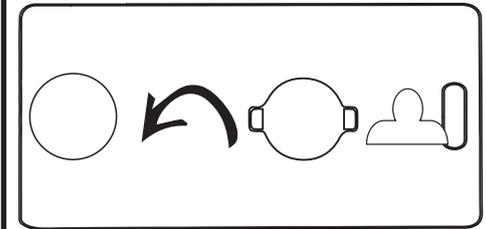
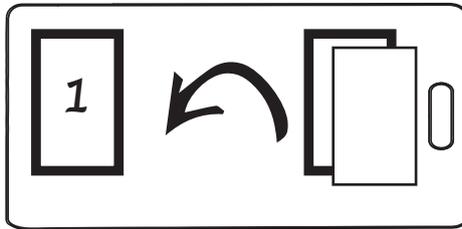
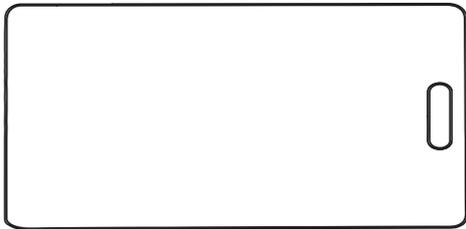
Whisk



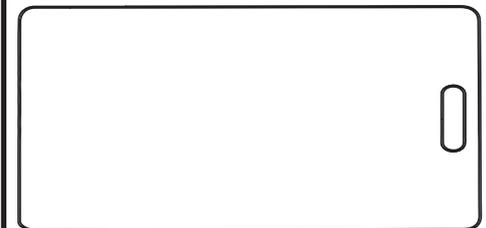
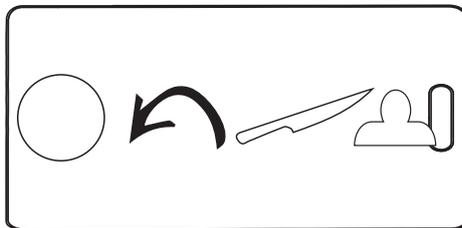
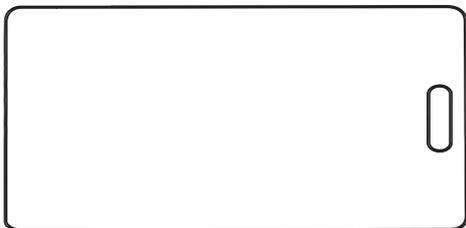
Kitchen Timer



Wooden Spoon



Pizza Slicer



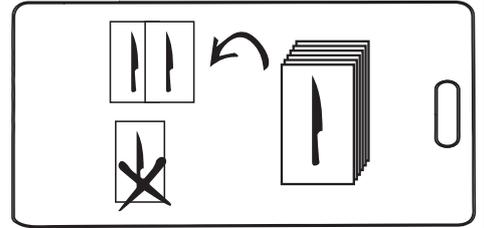
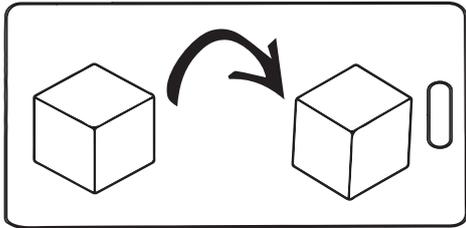
Funnel



Oven Mitt



Bowl



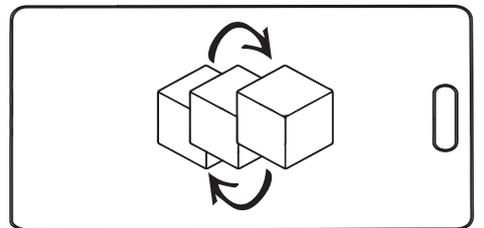
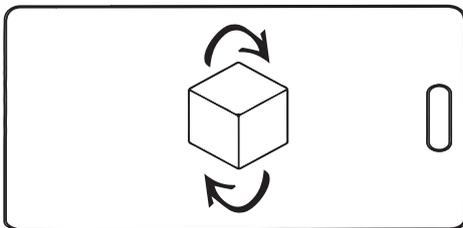
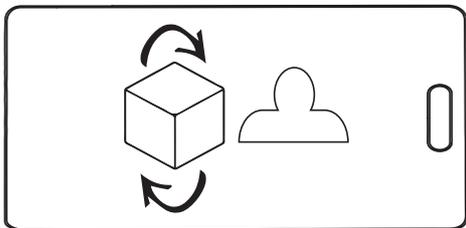
Colander



Measuring Cup



Squeezer



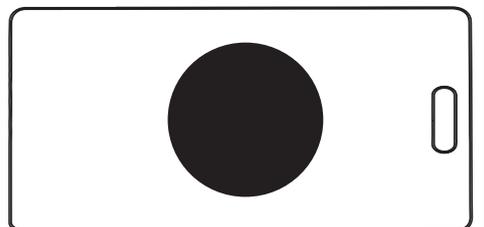
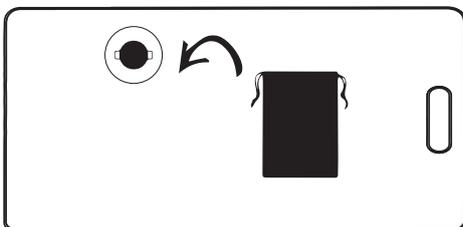
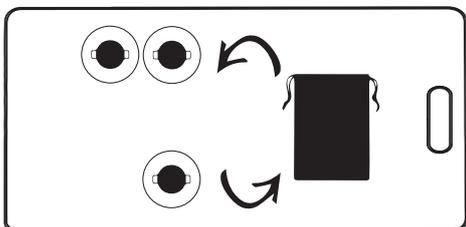
Thermometer



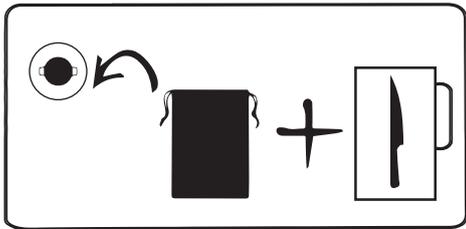
Pestle & Mortar



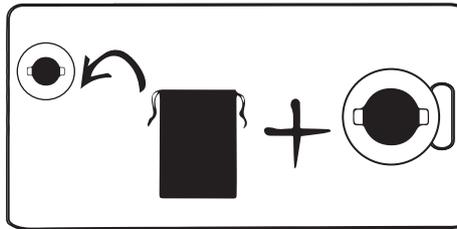
Pan Lid



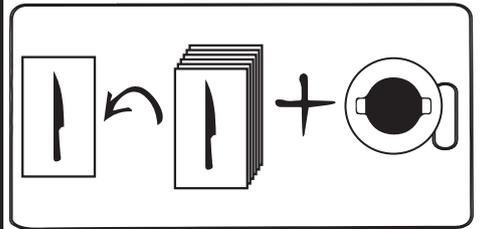
Frying Pan



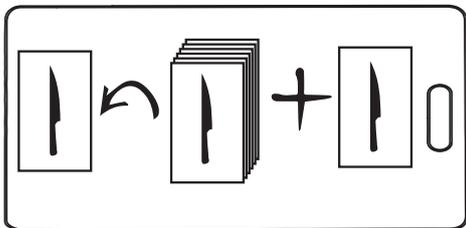
Wok



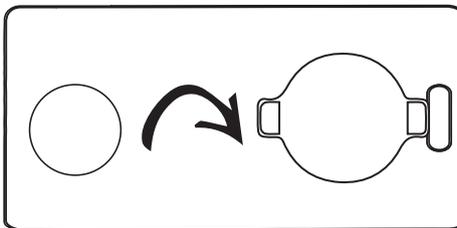
Pan



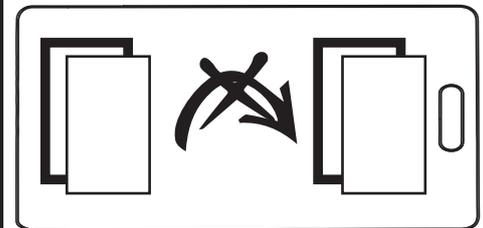
Pressure Cooker



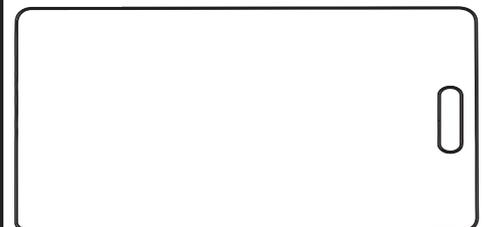
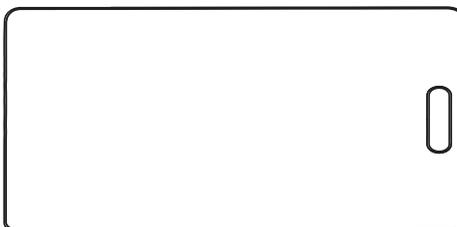
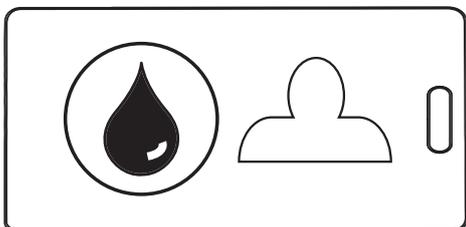
Roasting Pan



Rolling Pin



Meat Tenderizer



Player Board



Ingredients

Preparation

Main Board

