







Little Bad Guys







FIGHT or FLIGHT

 - 2	 + 2
 - 1	 - 3
 + 2	 - 1



Little Bad Guys







FIGHT or FLIGHT

 - 2	 + 2
 - 1	 - 2
 + 1	 - 2



Little Bad Guys







FIGHT or FLIGHT

 - 3	 + 2
 - 1	 - 2
 + 1	 - 2



Little Bad Guys

FIGHT or FLIGHT

 - 2	 + 2
 - 1	 - 2
 + 1	 - 1








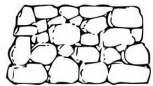
Falling Portcullis

TRAP

LUCKY

UNLUCKY

 + 2	
 - 3	 - 4
 - 3	



Darts


TRAP

 - 2
 - 1



Quick Kill Dagger




ITEM

Choose one Bad Guys card you ran from this turn.
Damage taken is reduced by 3
 - 3



Small Cup o' Joe

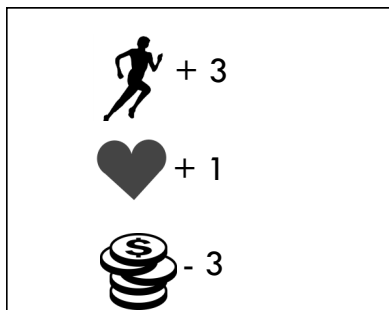
ITEM

 + 3
 + 1
 - 3



Small Cup o' Joe

ITEM



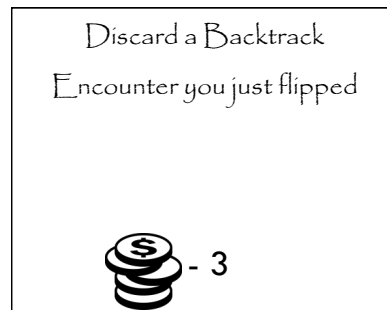
Small Red Potion

ITEM

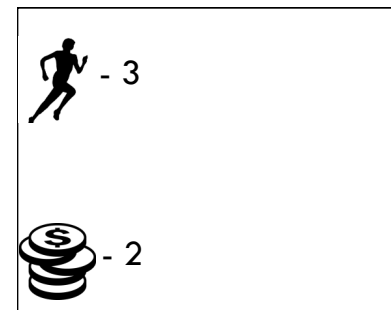


A Compass

ITEM

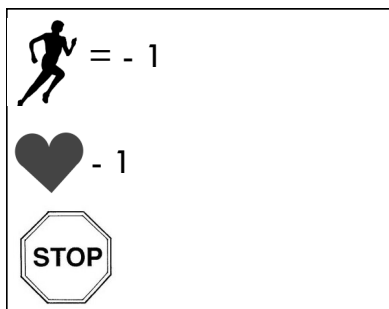


Trip over your own Feet



Disorienting Rats!!!

BACKTRACK



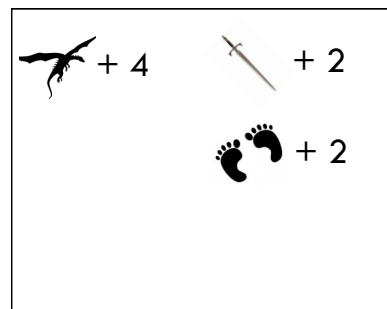
Which Way to Go?

Draw two cards from the Deck. If either is an Item or Event discard it.
Choose one Encounter card and face it.

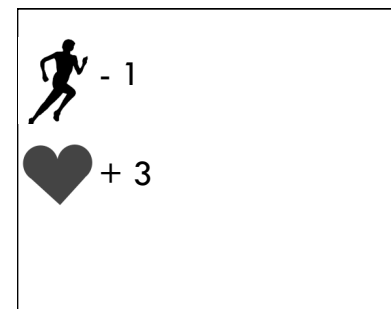


Don't Antagonize It!

BOSSEVENT



A Refreshing Spring



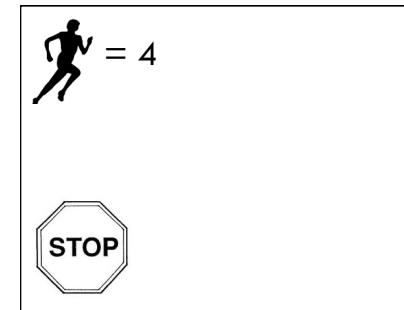
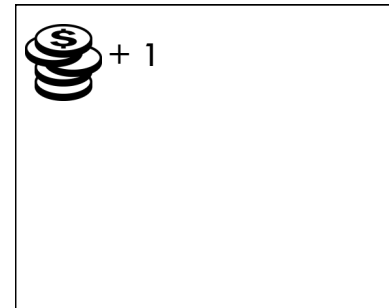
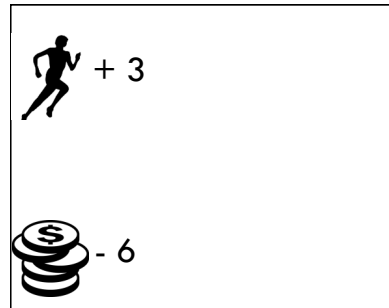
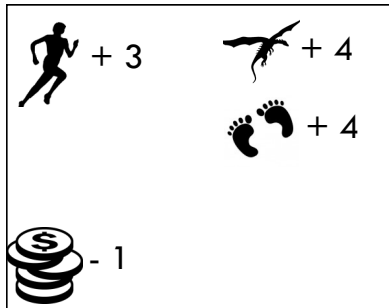
A Descending Passage

Forget the Gold, RUN!!

Find a Coin

A Shortcut

EVENT



Little Bad Guys

FIGHT or FLIGHT

Little Bad Guys

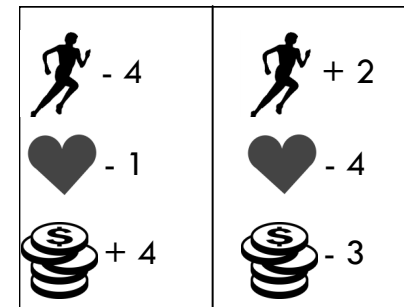
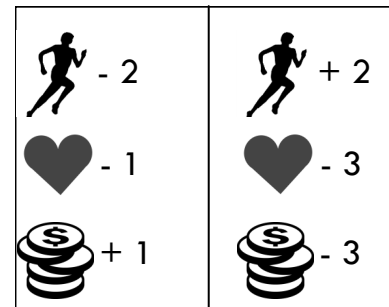
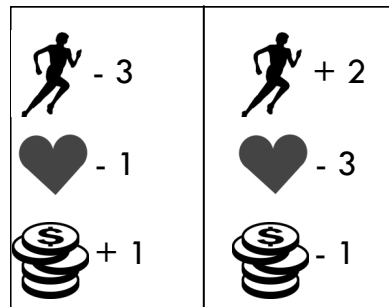
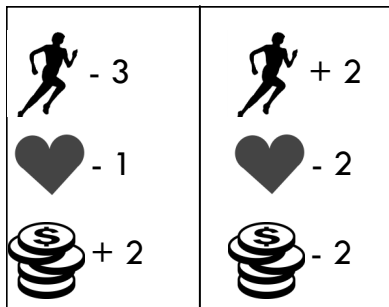
FIGHT or FLIGHT

Little Bad Guys

FIGHT or FLIGHT

Bigger Bad Guys

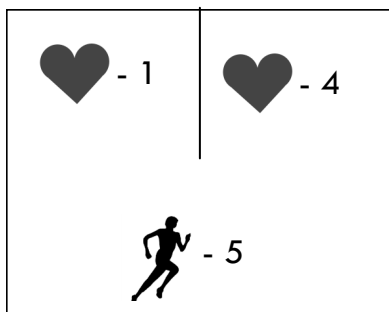
FIGHT or FLIGHT



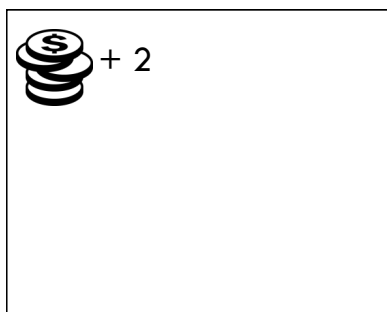
Pit of Snakes!!!

Are They Poisonous?

LUCKY UNLUCKY

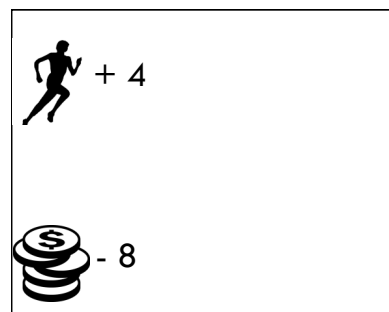


Find Two Coins



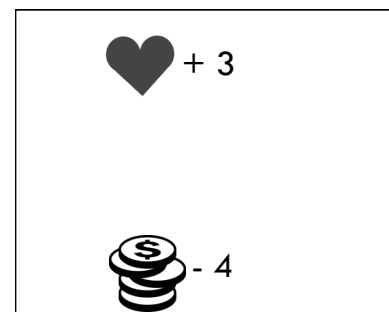
Forget the Gold, RUN!!

EVENT



Medium Red Potion

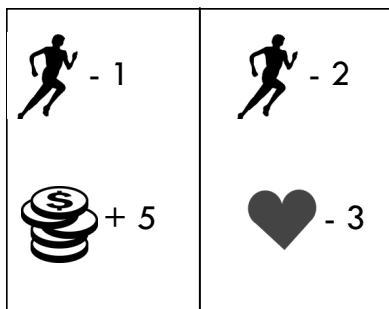
ITEM



A Treasure Chest Medium Red Potion

What's inside?

LUCKY UNLUCKY

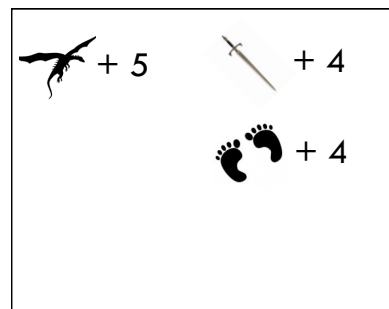


ITEM



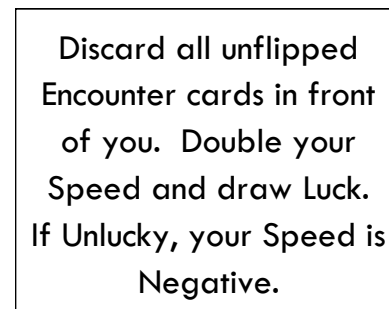
Now You've Made it Mad

BOSSEVENT



Teleported

EVENT

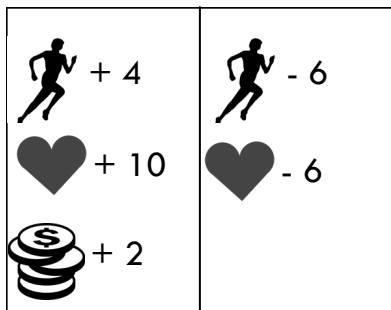


A Mysterious Fountain

And you're SO thirsty...

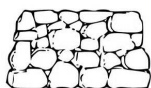
LUCKY

UNLUCKY



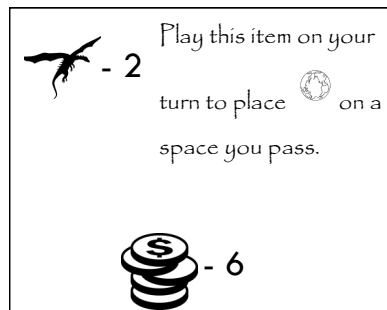
Collapsing Corridor

TRAP



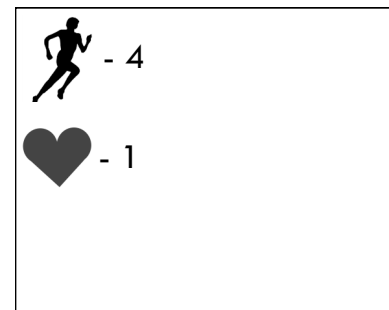
A Shabby Beast Trap

ITEM



Caltrops

TRAP



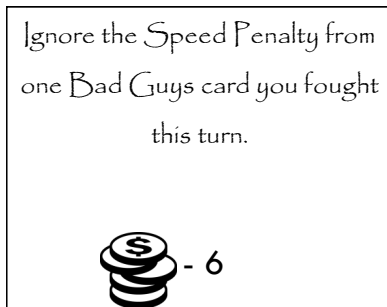
Just What I Needed

Search the deck for an Item of your choice. Then reshuffle the deck.



Sword of Killing Stuff

ITEM



Health Potion

ITEM









Potion of Leather Skin

ITEM



Bigger Bad Guys







FIGHT or FLIGHT

 - 4	 + 2
 - 1	 - 5
 + 5	 - 6



Bigger Bad Guys







FIGHT or FLIGHT

 - 4	 + 2
 - 1	 - 4
 + 5	 - 5



Bigger Bad Guys







FIGHT or FLIGHT

 - 5	 + 2
 - 1	 - 4
 + 5	 - 4



Little Bad Guys

FIGHT or FLIGHT

 - 2	 + 2
 - 1	 - 2
 + 1	 - 2



Potion of Wood Skin



ITEM

 - 4	 - 4
 - 4	Take no Damage from Little or Bigger Bad Guys
 - 12	






Forget the Gold, RUN!!

EVENT

 + 5
 - 10





Dead End

 + 3	
 - 2	



A Refreshing Spring


Take a Drink


 - 1
 + 5




A Hidden Pit

TRAP

 - 2


 - 4

 - 1

Base
Speed = 0
Next Turn



Find Three Coins

 + 3





A Closed Door


But is it Locked?

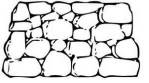
Lucky

Unlucky

 + 3

 + 3










Disorienting Bats!!!

BACKTRACK


 = - 4

 - 3







Your Torch Goes Out







An Ascending Passage

 - 3

 - 4

 + 2

 - 4



Which Way to Go?

Draw two cards from the Deck. If either is an Item or Event discard it.

Choose one Encounter card and face it.



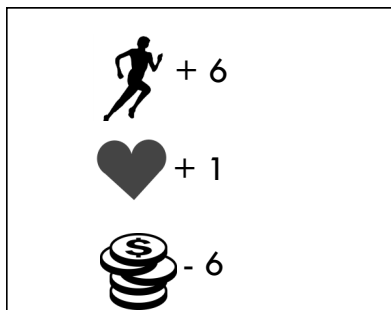
What's that Sound?

Draw from the deck until you find a Bad Guys card, and face it.



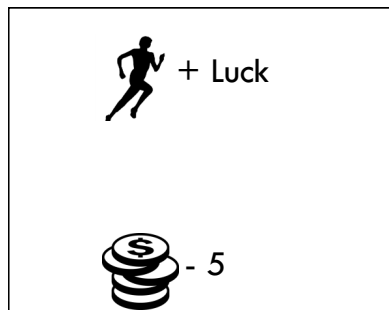
Medium Cup o' Joe

ITEM



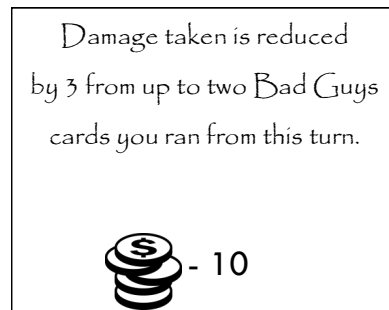
Wand of Adrenaline

ITEM



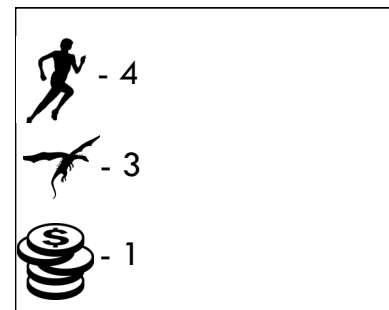
Quick Kill Daggers

ITEM



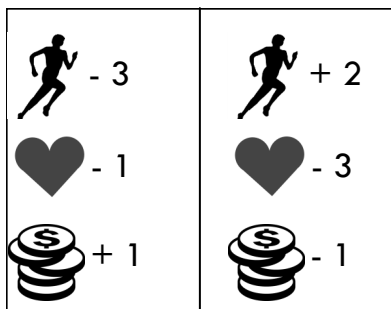
Adhesive Floor

TRAP



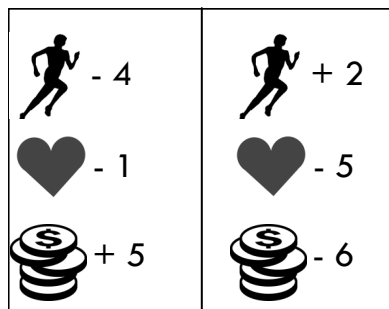
Little Bad Guys

FIGHT or FLIGHT



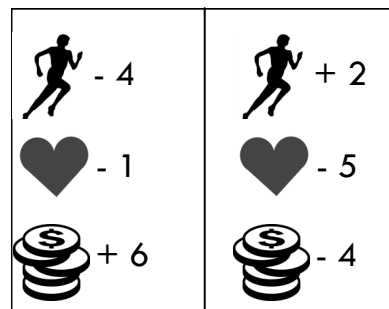
Bigger Bad Guys

FIGHT or FLIGHT



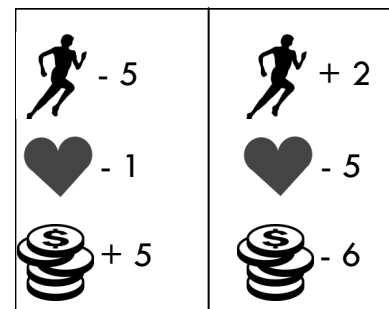
Bigger Bad Guys

FIGHT or FLIGHT



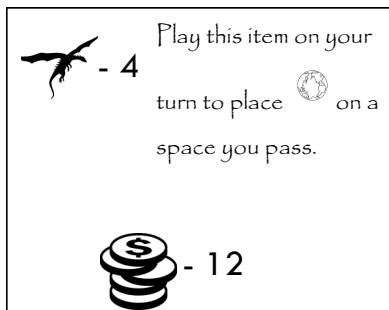
Bigger Bad Guys

FIGHT or FLIGHT



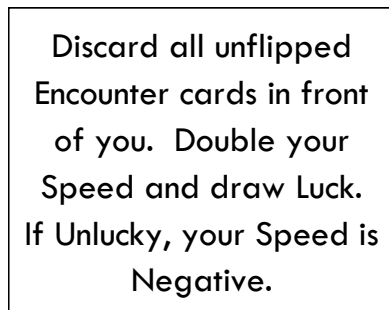
A Good Beast Trap

ITEM



Teleported

EVENT



Magic Wall

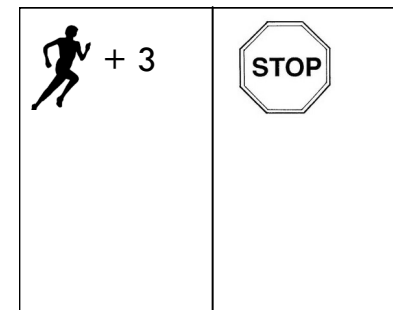
TRAP



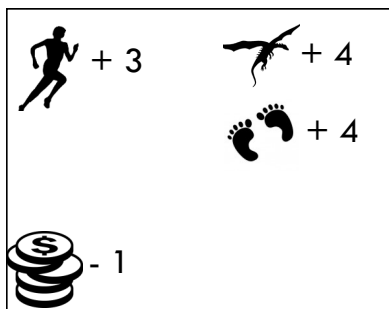
Shifting Corridor

LUCKY

UNLUCKY



A Descending Passage



Potion of Rock Skin

ITEM



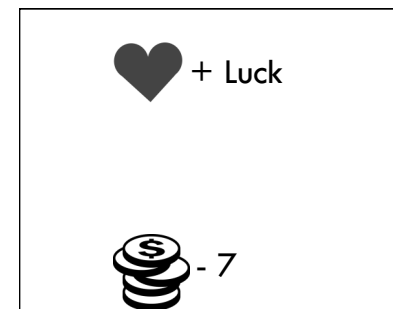
Poison Gas

TRAP



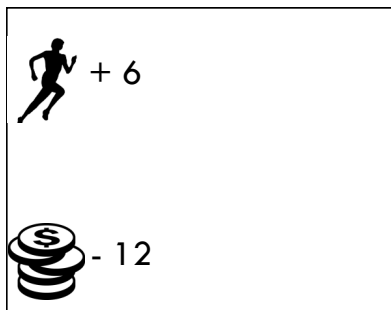
Health Potion

ITEM



Forget the Gold, RUN!!

EVENT



Massive Mattock

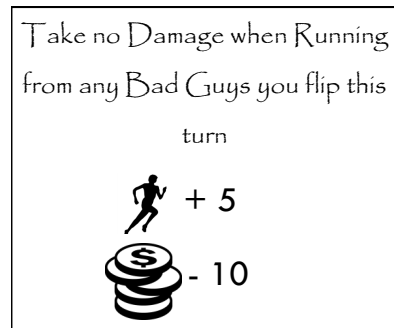
ITEM



Boots of Getting Me

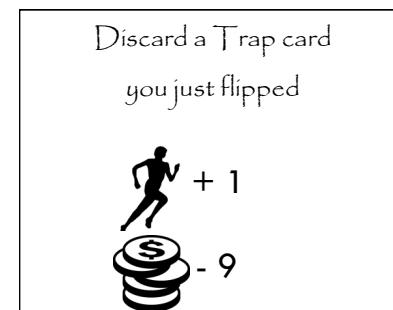
Outta Here

ITEM

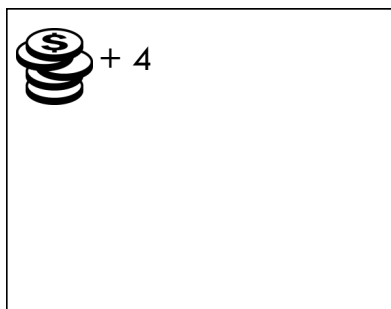


Enchanted Brick

ITEM

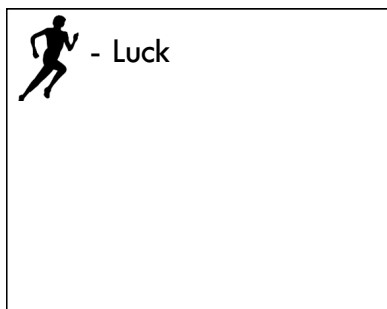


Find Four Coins



Too Tired to Run

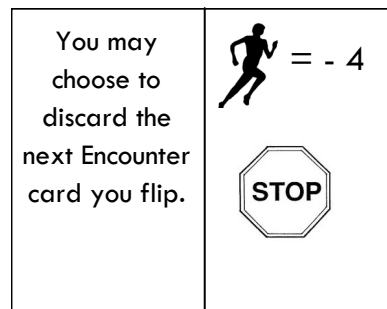
EVENT



The Corridor Splits

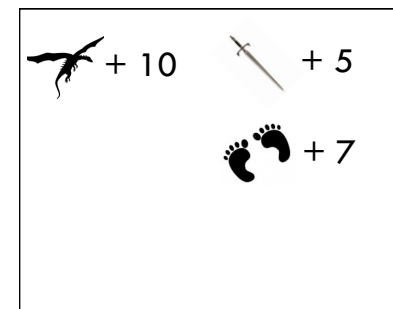
BACKTRACK

LUCKY UNLUCKY









It's Really Pissed Now!

EVENT



Really Bad Guys







Choose
Fight or Flight

 - 6	 + 2
 - 1	 - 7
 + 8	 - 6



Really Bad Guys







Choose
Fight or Flight

 - 7	 + 2
 - 1	 - 6
 + 6	 - 7



Really Bad Guys







Choose
Fight or Flight

 - 7	 + 2
 - 1	 - 7
 + 8	 - 8








Really Bad Guys

Choose
Fight or Flight

 - 7	 + 2
 - 1	 - 7
 + 8	 - 8





An Ascending Passage

 - 3	 - 4
	 + 2
 - 3	 - 4



Forget the Gold, RUN!!


EVENT

 + 7
 - 14



Fireball






TRAP

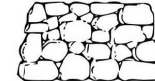
 - 10
--



Avalanche of Gold

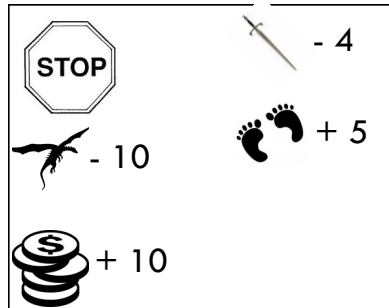
TRAP
LUCKY UNLUCKY

 - 6	 - 8
 - 3	
 + Luck	



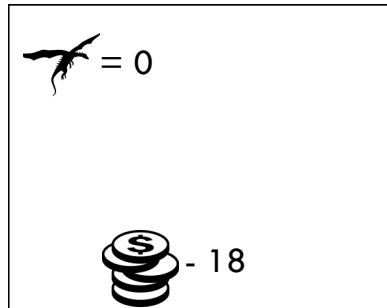
I'll Hold It Off

EVENT

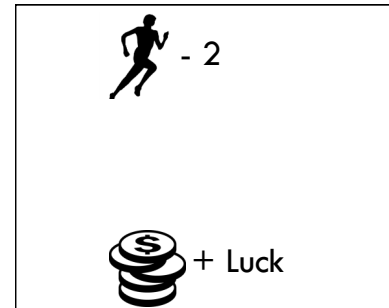


Unbeatable Beast Trap

ITEM

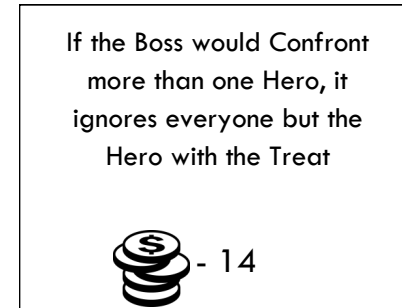


Hidden Treasure Room

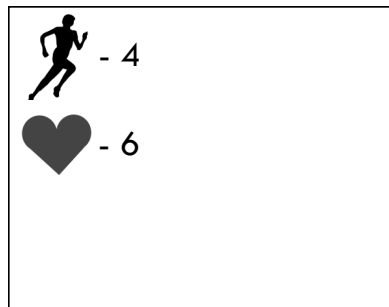


Beasty Treat

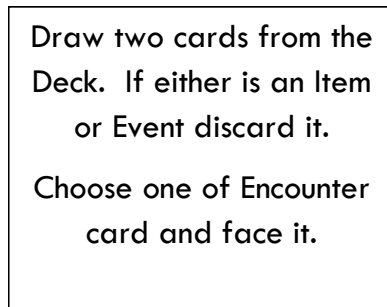
ITEM



A River of Fire



Which Way to Go?



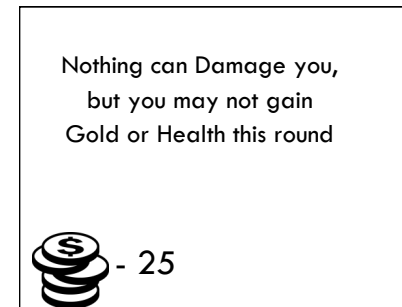
Potion of Iron Skin

ITEM



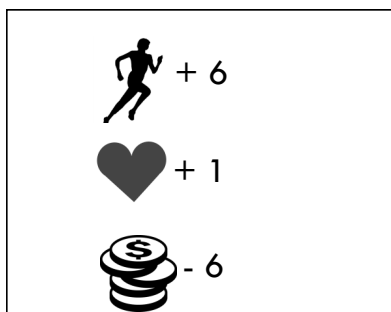
Indestructible Shield

ITEM



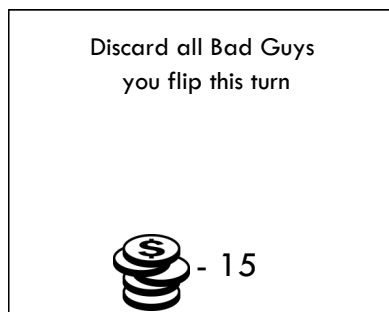
Large Cup o' Joe

ITEM



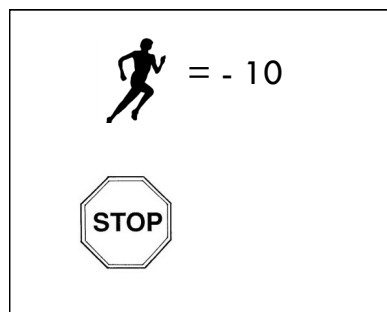
Symbol of Power

ITEM



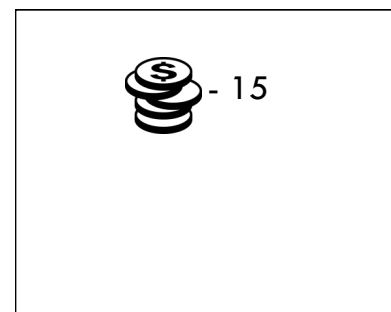
Wrong Turn

BACKTRACK



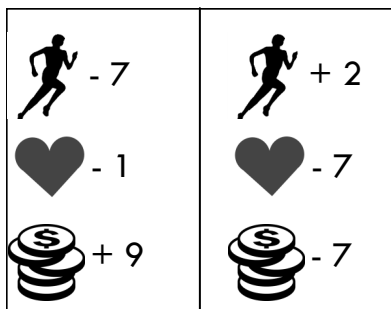
Portable Wall

ITEM



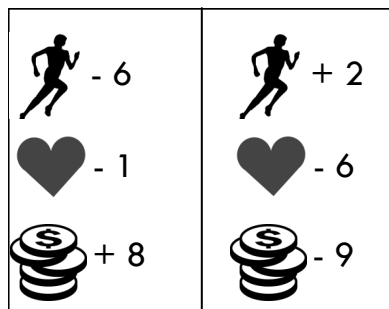
Really Bad Guys

Choose
Fight or Flight



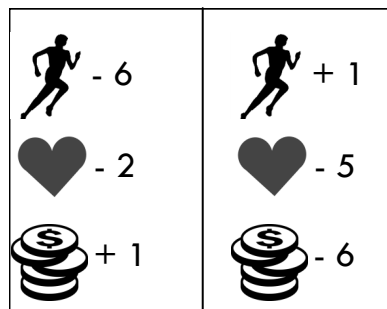
Really Bad Guys

FIGHT or FLIGHT



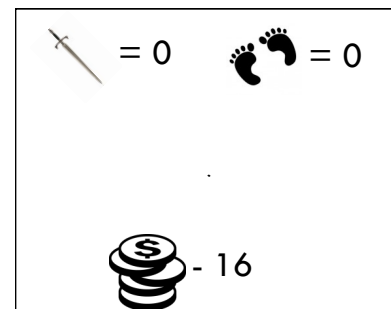
Undead Bad Guys

FIGHT or FLIGHT



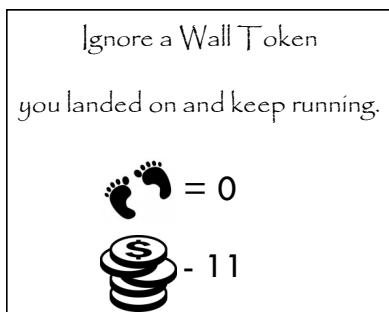
Invisibility Cloak

ITEM



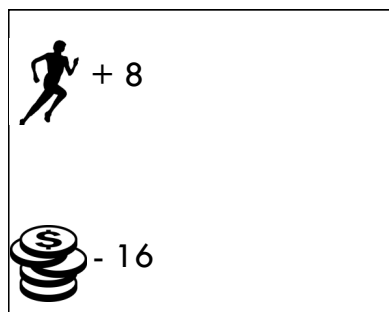
Ghosting Cloak

ITEM



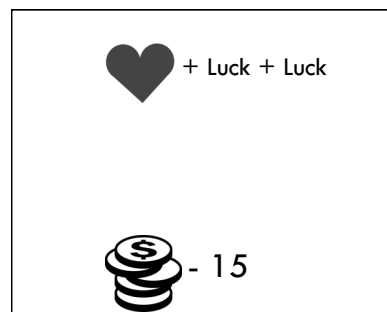
Forget the Gold, RUN!!

EVENT



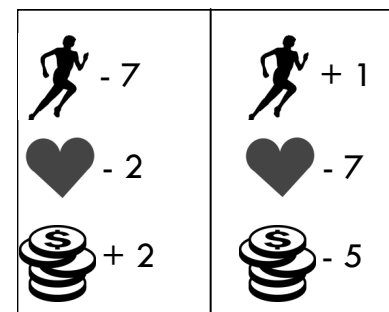
Health Potion

ITEM



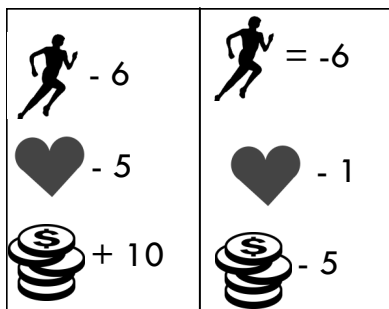
Undead Bad Guys

FIGHT or FLIGHT



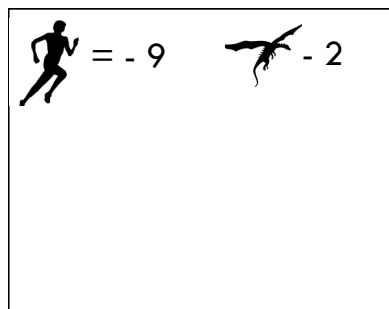
Demonic Bad Guys

FIGHT or FLIGHT



Disorienting Mists!!!

BACKTRACK



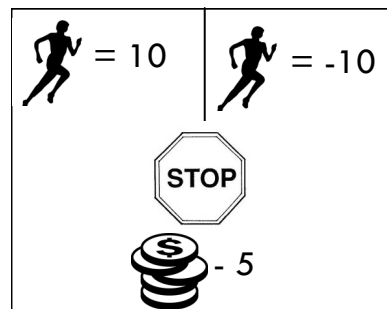
Secret Chute

BACKTRACK

Draw Luck

Lucky

Unlucky



Forget the Gold, RUN!!

EVENT

