

<p><u>It's a Space Race</u> Spaceships can be played on any other piece in the game.</p> <p style="text-align: right;"><i>Rule</i></p>	<p><u>Reigning Champion</u> Choose a piece anyone who starts a turn with that piece in their holdings may play 2 pieces this turn. Each piece still costs an action to play.</p> <p style="text-align: right;"><i>Rule</i></p>	<p><u>New Turn Order</u> Reverse the current play direction.</p> <p style="text-align: right;"><i>Rule</i></p>
<p><i>This is the Fleet!</i></p>	<p><i>I've played this before</i></p>	<p><i>Wait whose turn is it?</i></p>
<p><u>New Turn Order</u> Reverse the current play direction.</p> <p style="text-align: right;"><i>Rule</i></p>	<p><u>Unique Factions</u> A Piece can only be played if there are no others of its kind on the board.</p> <p style="text-align: right;"><i>Rule</i></p>	<p><u>Sheep for _____</u> As an action any player may trade a Sheep in their holding for any piece in any other players holdings. This trade cannot be refused.</p> <p style="text-align: right;"><i>Rule</i></p>
<p><i>Wait whose turn is it?</i></p>	<p><i>None of these are quite like the other.</i></p>	<p><i>Now you want my sheep.</i></p>

<p><u>Learning Curve</u></p> <p>Any one who breaks a rule must draw a new piece when they do.</p> <p style="text-align: right;"><i>Rule</i></p>	<p><u>Learning Curve</u></p> <p>Any one who breaks a rule must draw a new piece when they do.</p> <p style="text-align: right;"><i>Rule</i></p>	<p><u>1d4</u></p> <p>Add this card to the List of Rules. Draw two cards from the Rules Deck.</p> <p style="text-align: right;"><i>Rule</i></p>
<p style="text-align: center;"><i>Steep.</i></p>	<p style="text-align: center;"><i>Steep.</i></p>	<p style="text-align: center;"><i>Average roll:1</i></p>
<p><u>1d6</u></p> <p>Add this card to the List of Rules. Draw two cards from the Rules Deck.</p> <p style="text-align: right;"><i>Rule</i></p>	<p><u>1d8</u></p> <p>Add this card to the List of Rules. Draw two cards from the Rules Deck.</p> <p style="text-align: right;"><i>Rule</i></p>	<p><u>1d10</u></p> <p>Add this card to the List of Rules. Draw two cards from the Rules Deck.</p> <p style="text-align: right;"><i>Rule</i></p>
<p style="text-align: center;"><i>Mine Is Metal</i></p>	<p style="text-align: center;"><i>Stop shaking your dice.</i></p>	<p style="text-align: center;"><i>Wait whose turn is it?</i></p>

<p><u>Soldier -> Castle</u> Soldiers can be played on Castles.</p> <p style="text-align: center;">Rule</p>	<p><u>Soldier -> Hat</u> Soldiers can be played on Hats.</p> <p style="text-align: center;">Rule</p>	<p><u>Soldier -> Soldier</u> Soldiers can be played on Soldiers.</p> <p style="text-align: center;">Rule</p>
<p><i>That's where he goes.</i></p>	<p><i>Now stand on your Hat Cpl.!</i></p>	<p><i>Stack 'em like cordwood!</i></p>
<p><u>Soldier -> SpaceShip</u> Soldiers can now be played on Spaceships.</p> <p style="text-align: center;">Rule</p>	<p><u>Hat -> Sheep</u> Hats can be played on sheep.</p> <p style="text-align: center;">Rule</p>	<p><u>Hat -> Hat</u> Hats can be played on Hats.</p> <p style="text-align: center;">Rule</p>
<p><i>Make it so.</i></p>	<p><i>No wool Hats.</i></p>	<p><i>TSK, TSK, TSK.</i></p>

<p><u>SpaceShip -> SpaceShip</u> Spaceships can be played on Spaceships.</p> <p style="text-align: center;"><i>Rule</i></p>	<p><u>SpaceShip -> Soldier</u> SpaceShips can be played on Soldiers.</p> <p style="text-align: center;"><i>Rule</i></p>	<p><u>SpaceShip -> Hat</u> Spaceships can be played on Hats.</p> <p style="text-align: center;"><i>Rule</i></p>
<p><i>Docking procedure started.</i></p>	<p><i>Get Probed.</i></p>	<p>...</p>
<p><u>Ship -> Sheep</u></p> <p style="text-align: center;"><i>Rule</i></p>	<p><u>Anarchy</u> Remove all Rules from the Rules List.</p> <p style="text-align: center;"><i>Event</i></p>	<p><u>Anarchy</u> Remove all Rules from the Rules List.</p> <p style="text-align: center;"><i>Event</i></p>
<p><i>Mine Is Metal</i></p>	<p><i>Mine Is Metal</i></p>	<p><i>Mine Is Metal</i></p>

<p>Check The Rule Book</p> <p>Draw a card from the top of the Rules Deck face-up. Play it immediately or discard it, you choose.</p> <p style="text-align: center;"><i>Event</i></p>	<p>Flip the Table</p> <p>Clear the board of all Pieces and Rules. Jerk. As punishment, draw 2 Pieces.</p> <p style="text-align: center;"><i>Event</i></p>	<p>Flip the Table</p> <p>Clear the board of all Pieces and Rules. Jerk. As punishment, draw 2 Pieces.</p> <p style="text-align: center;"><i>Event</i></p>
<p><i>We've all been doing it wrong.</i> <i>Don't shake the table!</i> <i>That's got to be against the rules.</i></p>		
<p>Roll the Dice</p> <p>Shuffle all dice in the Rules List back into the Rules Deck. Take that many extra turns at the end of your turn.</p> <p style="text-align: center;"><i>Event</i></p>	<p>Roll the Dice</p> <p>Shuffle all dice in the Rules List back into the Rules Deck. Take that many extra turns at the end of your turn.</p> <p style="text-align: center;"><i>Event</i></p>	<p>Here Shuffle This</p> <p>Give this card to another player. That player skips their next turn.</p> <p style="text-align: center;"><i>Event</i></p>
<p><i>...to see how many dice you roll to see how many turns you get!</i> Roll them all! <i>We need to shuffle all 13 event decks.</i></p>		

<p style="text-align: center;"><u>That Doesn't Go There</u></p> <p>Return a Piece being played to its owner. (This card can be played during anyone's turn and does not cost an action.)</p> <p style="text-align: center;">Event</p>	<p style="text-align: center;"><u>That Doesn't Go There</u></p> <p>Return a Piece being played to its owner. (This card can be played during anyone's turn and does not cost an action.)</p> <p style="text-align: center;">Event</p>	<p style="text-align: center;"><u>That Doesn't Go There</u></p> <p>Return a Piece being played to its owner. (This card can be played during anyone's turn and does not cost an action.)</p> <p style="text-align: center;">Event</p>
<i>...or there.</i>	<i>Have you played this game?</i>	<i>That piece isn't even from this game.</i>
<p style="text-align: center;"><u>I think you Dropped a Piece</u></p> <p>Give this card to another player. That player draws a Piece.</p> <p style="text-align: center;">Event</p>	<p style="text-align: center;"><u>I think you Dropped a Piece</u></p> <p>Give this card to another player. That player draws a Piece.</p> <p style="text-align: center;">Event</p>	<p style="text-align: center;"><u>I think you Dropped a Piece</u></p> <p>Give this card to another player. That player draws a Piece.</p> <p style="text-align: center;">Event</p>
<i>Get that would you?</i>	<i>Don't lose them.</i>	<i>It's under the table.</i>

<p><u>You Read That Wrong</u> Remove a Rule from the Rules List.</p> <p style="text-align: right;"><i>Event</i></p>	<p><u>With The Expansion</u> Everyone draws a new Piece.</p> <p style="text-align: right;"><i>Event</i></p>	<p><u>Just pile Those Here</u> All Pieces are stacked into a single pile. Whoever played this card chooses what Piece is on top.</p> <p style="text-align: right;"><i>Event</i></p>
<p><i>That's not what that means.</i></p>	<p><i>More to set up!</i></p>	
<p><u>Just pile Those Here</u> All Pieces are stacked into a Pile. Whoever played this card chooses what Piece is on top.</p> <p style="text-align: right;"><i>Event</i></p>	<p><u>Stacks</u> Pieces are laid on top of the Piece they are played "on".</p> <p style="text-align: right;"><i>Board Format</i></p>	<p><u>Stacks</u> Pieces are laid on top of the Piece they are played "on".</p> <p style="text-align: right;"><i>Board Format</i></p>

<p style="text-align: center;"><u>Checkers</u></p> <p>Pieces are played diagonally next to the Piece they are played "on"</p> <div style="text-align: center; border: 1px solid black; padding: 5px; width: fit-content; margin: 0 auto;"><i>Board Format</i></div>	<p style="text-align: center;"><u>Checkers</u></p> <p>Pieces are played diagonally next to the Piece they are played "on"</p> <div style="text-align: center; border: 1px solid black; padding: 5px; width: fit-content; margin: 0 auto;"><i>Board Format</i></div>	<p style="text-align: center;"><u>Checkers</u></p> <p>Pieces are played diagonally next to the Piece they are played "on"</p> <div style="text-align: center; border: 1px solid black; padding: 5px; width: fit-content; margin: 0 auto;"><i>Board Format</i></div>
<p style="text-align: center;"><u>Stacks</u></p> <p>Pieces are laid on top of the Piece they are played "on".</p> <div style="text-align: center; border: 1px solid black; padding: 5px; width: fit-content; margin: 0 auto;"><i>Board Format</i></div>	<p style="text-align: center;"><u>Stacks</u></p> <p>Pieces are laid on top of the Piece they are played "on".</p> <div style="text-align: center; border: 1px solid black; padding: 5px; width: fit-content; margin: 0 auto;"><i>Board Format</i></div>	<hr style="border: 1px solid black; width: 100%; margin-bottom: 20px;"/>

<p><u>it's a Reflex Game</u></p> <p>Whenever a Hat is played the last player to touch their head draws a card.</p> <p style="text-align: right;">Rule</p>	<p><u>House Rules</u></p> <p>The player who placed this rule may deny any new rules placed in the Rules Lane, discarding it.</p> <p style="text-align: right;">Rule</p>	<p><u>Rules Lawyers</u></p> <p>No one can discuss the rules. Anyone whoe does, draws a piece.</p> <p style="text-align: right;">Rule</p>
<p><i>Put your Right Hand in...</i></p>	<p><i>My house. My Rules.</i></p>	<p><i>Silence in the Gameroom.</i></p>
<p><u>it's a Team Game</u></p> <p>Every player hides a hand out of view and holds up one or two fingers. On your count, reveal your choices. All players who match form a team. If any player on a team wins the game, the whole team wins.</p> <p style="text-align: right;">Rule</p>	<p><u>it's a Memory Game</u></p> <p>Flip all Pieces on the board upside-down, keeping the top-most Pieces on top.</p> <p style="text-align: right;">Rule</p>	<p><u>it's a Memory Game</u></p> <p>Flip all Pieces on the board upside-down, keeping the top-most Pieces on top.</p> <p style="text-align: right;">Rule</p>
<p><i>Theres no "U" in my Team.</i></p>	<p><i>Hope you were paying attention.</i></p>	<p><i>Hope you were paying attention.</i></p>

<p style="text-align: center;"><u>1d12</u></p> <p>Add this card to the List of Rules. Draw two cards from the Rules Deck.</p> <p style="text-align: right; border: 1px solid black; padding: 2px;"><i>Rule</i></p>	<p style="text-align: center;"><u>1d20</u></p> <p>Add this card to the List of Rules. Draw two cards from the Rules Deck.</p> <p style="text-align: right; border: 1px solid black; padding: 2px;"><i>Rule</i></p>	<p style="text-align: center;"><u>Castle -> Soldier</u></p> <p>Castles can be played on soldiers.</p> <p style="text-align: right; border: 1px solid black; padding: 2px;"><i>Rule</i></p>
<p style="text-align: center;"><i>Nope, that's my dice.</i></p>	<p style="text-align: center;"><i>Maybe microwave it?</i></p>	<p style="text-align: center;"><i>Smoosh</i></p>
<p style="text-align: center;"><u>Castle -> Castle</u></p> <p>Castles can be played on Castles.</p> <p style="text-align: right; border: 1px solid black; padding: 2px;"><i>Rule</i></p>	<p style="text-align: center;"><u>Castle -> SpaceShip</u></p> <p>Castles can be played on SpaceShips.</p> <p style="text-align: right; border: 1px solid black; padding: 2px;"><i>Rule</i></p>	<p style="text-align: center;"><u>Castle -> Sheep</u></p> <p>Castles can be played on Sheep.</p> <p style="text-align: right; border: 1px solid black; padding: 2px;"><i>Rule</i></p>
<p><i>Always room for renovation.</i></p>	<p><i>Just think, Space Castle.</i></p>	<p><i>You could?</i></p>

<p><u>Hat -> Castle</u> Hats can be played on Castles.</p> <p style="text-align: center;"><i>Rule</i></p>	<p><u>Hat -> SpaceShip</u> Hats can be played on Spaceships.</p> <p style="text-align: center;"><i>Rule</i></p>	<p><u>Sheep -> Soldier</u> Sheep can be played on Soldiers.</p> <p style="text-align: center;"><i>Rule</i></p>
<p><i>It adds to the Feng Shui.</i></p>	<p><i>Stealth mode activated.</i></p>	<p><i>The Armored Sheep Brigade.</i></p>
<p><u>Sheep -> Castle</u> Sheep can be played on Castles.</p> <p style="text-align: center;"><i>Rule</i></p>	<p><u>Sheep -> Hat</u> Sheep can be played on Hats.</p> <p style="text-align: center;"><i>Rule</i></p>	<p><u>Sheep -> Sheep</u> Sheep can be played on Sheep.</p> <p style="text-align: center;"><i>Rule</i></p>
<p><i>Man the Baaaattlements.</i></p>	<p><i>No Wool Hats.</i></p>	<p><i>Sheep,sheep,sheep,sheep</i></p>

<p><u>Those Aren't Your Pieces</u></p> <p>Give this card to another player. That player draws back up to holding 5 Pieces.</p> <p style="text-align: right;"><i>Event</i></p>	<p><u>Those Aren't Your Pieces</u></p> <p>Give this card to another player. That player draws back up to holding 5 Pieces.</p> <p style="text-align: right;"><i>Event</i></p>	<p><u>Lots of Litte</u></p> <p>Play up to 3 of any one Piece as a single action on this turn. Playing this card still costs an action.</p> <p style="text-align: right;"><i>Event</i></p>
<p><i>Sorry not sorry.</i></p>	<p><i>Start again.</i></p>	<p><i>All my soldiers in Kamchatka</i></p>
<p><u>Lots of Litte</u></p> <p>Play up to 3 of any one Piece as a single action on this turn. Playing this card still costs an action.</p> <p style="text-align: right;"><i>Event</i></p>	<p><u>Lots of Litte</u></p> <p>Play up to 3 of any one Piece as a single action on this turn. Playing this card still costs an action.</p> <p style="text-align: right;"><i>Event</i></p>	<p><u>Check The Rule Book</u></p> <p>Draw a card from the top of the Rules Deck face-up. Play it immediately or discard it, you choose.</p> <p style="text-align: right;"><i>Event</i></p>
<p><i>This game has like a thousand plastic bits!</i></p>	<p><i>What do I do with 3 sheep?</i></p>	<p><i>Yeah, I didn't read that far</i></p>

<p><u>Here Shuffle This</u></p> <p>Give this card to another player. That player skips their next turn.</p> <p style="text-align: center;"><i>Rule</i></p>	<p><u>Here Shuffle This</u></p> <p>Give this card to another player. That player skips their next turn.</p> <p style="text-align: center;"><i>Rule</i></p>	<p><u>Here Shuffle This</u></p> <p>Give this card to another player. That player skips their next turn.</p> <p style="text-align: center;"><i>Rule</i></p>
<p><i>But with the deck in my hand how am I supposed to play?</i></p>	<p><i>Everyday you're shufflin</i></p>	<p><i>Shuffle this will you?</i></p>
<p><u>Here Shuffle This</u></p> <p>Give this card to another player. That player skips their next turn.</p> <p style="text-align: center;"><i>Event</i></p>	<p><u>I think you Dropped a Piece</u></p> <p>Give this card to another player. That player draws a Piece.</p> <p style="text-align: center;"><i>Event</i></p>	<p><u>I think you Dropped a Piece</u></p> <p>Give this card to another player. That player draws a Piece.</p> <p style="text-align: center;"><i>Event</i></p>
<p><i>And this.</i></p>	<p><i>It was under the table.</i></p>	<p><i>Don't lose these.</i></p>

<p style="text-align: center;"><u>That Doesn't Go There</u></p> <p>Return a Piece being played to its owner. (This card can be played during anyone's turn and does not cost an action.)</p> <p style="text-align: right;"><i>Event</i></p>	<p style="text-align: center;"><u>That Doesn't Go There</u></p> <p>Return a Piece being played to its owner. (This card can be played during anyone's turn and does not cost an action.)</p> <p style="text-align: right;"><i>Event</i></p>	<p style="text-align: center;"><u>You Read That Wrong</u></p> <p>Remove a Rule from the Rules List.</p> <p style="text-align: right;"><i>Event</i></p>
<p><i>Have you even set up this game before?</i></p>		
<p style="text-align: center;"><u>You Read That Wrong</u></p> <p>Remove a Rule from the Rules List.</p> <p style="text-align: right;"><i>Event</i></p>	<p style="text-align: center;"><u>You Read That Wrong</u></p> <p>Remove a Rule from the Rules List.</p> <p style="text-align: right;"><i>Event</i></p>	<p style="text-align: center;"><u>You Read That Wrong</u></p> <p>Remove a Rule from the Rules List.</p> <p style="text-align: right;"><i>Event</i></p>
<p><i>*Grin Smugly*</i></p>	<p><i>Look at the rules.</i></p>	<p><i>Read your quick guide card.</i></p>

<p style="text-align: center;"><u>Stacks</u></p> <p>Pieces are laid on top of the Piece they are played "on".</p> <div style="text-align: center; border: 1px solid black; padding: 2px; width: fit-content; margin: 0 auto;"><i>Board Format</i></div>	<p style="text-align: center;"><u>Grid</u></p> <p>Pieces are played vertically or horizontally next to the Piece they are played "on"</p> <div style="text-align: center; border: 1px solid black; padding: 2px; width: fit-content; margin: 0 auto;"><i>Board Format</i></div>	<p style="text-align: center;"><u>Grid</u></p> <p>Pieces are played vertically or horizontally next to the Piece they are played "on"</p> <div style="text-align: center; border: 1px solid black; padding: 2px; width: fit-content; margin: 0 auto;"><i>Board Format</i></div>
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<p style="text-align: center;"><u>Checkers</u></p> <p>Pieces are played diagonally next to the Piece they are played "on"</p> <div style="border: 1px solid black; width: fit-content; margin: 20px auto; padding: 2px 10px;"><i>Board Format</i></div>	<p style="text-align: center;"><u>Checkers</u></p> <p>Pieces are played diagonally next to the Piece they are played "on"</p> <div style="border: 1px solid black; width: fit-content; margin: 20px auto; padding: 2px 10px;"><i>Board Format</i></div>	<p style="text-align: center;"><u>Turn Order:</u></p> <ul style="list-style-type: none"> -Draw -Take 2 Actions -Pass Turn <p style="text-align: center;"><u>Actions</u></p> <ul style="list-style-type: none"> -Play A Piece (One Per Turn) -Play a Rule, Event, or Board Format
		<i>Mine Is Metal</i>
<p style="text-align: center;"><u>Turn Order:</u></p> <ul style="list-style-type: none"> -Draw -Take 2 Actions -Pass Turn <p style="text-align: center;"><u>Actions</u></p> <ul style="list-style-type: none"> -Play A Piece (One Per Turn) -Play a Rule, Event, or Board Format 	<p style="text-align: center;"><u>Turn Order:</u></p> <ul style="list-style-type: none"> -Draw -Take 2 Actions -Pass Turn <p style="text-align: center;"><u>Actions</u></p> <ul style="list-style-type: none"> -Play A Piece (One Per Turn) -Play a Rule, Event, or Board Format 	<p style="text-align: center;"><u>Turn Order:</u></p> <ul style="list-style-type: none"> -Draw -Take 2 Actions -Pass Turn <p style="text-align: center;"><u>Actions</u></p> <ul style="list-style-type: none"> -Play A Piece (One Per Turn) -Play a Rule, Event, or Board Format