

Princess Wardrobe Race

Rules

RULES OF ENGAGEMENT

2 to 6 players, Ages 5 to Adult

STORY

The clock is ticking and everyone is rushing around the castle trying to find all their own dresses and accessories to look their absolute best for the Royal Ball. The problem: there are six princess sisters that borrow everything from one another but no one ever returns anything they borrow! All their accessories are scattered around the six princess's bedrooms! All six sisters must now run to each room and not only find their borrowed accessories but return the accessories they borrowed in time for the Royal Ball.

GAME PIECES

CARDS

36 Princess Wardrobe Race™ Cards

6 Princess Pawns (Red, Blue, Yellow, Green, White, Purple)

1 D6 (1 Red standard die)

OBJECT OF THE GAME

Collect all of your accessories to your best outfit and be the first one to leave the castle.

ARE YOU PLAYING THE BOARD GAME OR THE CARD GAME?

Board game: Remove everything from the box and see Board Game Rules.

Card game: Only remove the cards from the box and see Card Game Rules.

DEDICATION

A Special Thanks to Saphyre Brown & Melody Brown for their inspirational knowledge of the game.

Princess Wardrobe Race™ is dedicated to Jerrica, Saphyre, Melody, Corra, Ellie, Jenna, Addison, Hope, Emily, Nevada, Bristol, Skylar, & Ashton.

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Concept created by Melody Brown.

Game, designs, cards, and rules created by Jason D. Brown

Princess Wardrobe Race

Board Game Rules

BOARD GAME - GETTING STARTED

STEP 1: Decide who uses which colored Princess Pawn. Place the Princess Pawns on the board where the matching colored squares are. These are your Starting Spaces.

STEP 2: Decide which game mode to play: Board game or Card Only game.

STEP 3: Decide the difficulty you wish to play. (See **DIFFICULTIES** below for more details.)

STEP 4: Shuffle the Princess Wardrobe Race™ Cards well and place one card face down at a time next to the arrows next to each bedroom evenly. These 6 decks represent the princess's wardrobe closets.

BOARD GAME GAMEPLAY - ON YOUR TURN

STEP 1: The youngest player goes first. Roll the Red D6 and move your Princess Pawn.

- You may travel in any direction except for diagonal.
- You may step over another Princess Pawn counting as 1 space but no two Pawns may occupy the same space.
- Backward and repeated paces back and forth on the board are NOT allowed.
- After the youngest player moves, the next player to the left of the youngest player will play next, and continue to play in a clockwise motion for the remainder of the game.

STEP 2: Your Princess Pawn must move the entire roll amount, with two exceptions: when reaching a Treasure Chest Space or another princess's Starting Space. The moving portion of the turn is over. (Be sure to not walk through walls as indicated by thick black lines.)

STEP 3a: Did you land on a Treasure Chest? Pull a card from the top of the deck of that room.

- Did you find something of yours that matches your Princess Pawn color?
 - Keep it and place it face up on the table in front of you. You'll need it, and the other matching color cards, to win!
- Did you find something that doesn't match your Princess Pawn color?
 - Shhh! Don't say what you have out loud!
 - On your next turns, move to the room that matches the same color as the accessory on the card.
 - Return it to the bottom of their deck after landing on their Starting Space.

STEP 3b: Didn't land on a Treasure Chest? It's the next players turn to roll.

STEP 4: Keep moving to each room and land on as many Treasure Chest Spaces as possible to find your accessories so you can be the first one to go to the ball.

- Don't forget to return back to your room and collect your items from your Treasure Chest when someone returns something! *REMINDER*: only pull cards from the top of the piles!

SPACES

SOLID COLORED STARTING SPACES

This is where you begin. Match your Princess Pawn to the solid colored space on the board before the game starts. This is also where you must land when returning another princess's accessory back to her closet.

TREASURE CHEST SPACES

Stop here to pull the next princess accessory from the wardrobe chest; a card from the top of the deck.

STAIR CASE SPACE

This is where you must go when you have received all of your wardrobe accessories to win the game. Any player can use this space during gameplay to step over but cannot use to win unless they have all their wardrobe pieces. It is located exactly at the center of the board.

MIRROR & BED SPACES

The mirror and bed images on the board are just for decoration, signifying bedrooms.

CARDS

There are 36 cards in the Princess Wardrobe Race™ Cards deck. When a player lands on a Treasure Chest Space, that player will pull the next card from the top of the deck. There are 6 dresses, 6 elegant gloves, 6 sashes, 6 tiaras, 6 rings, and 6 pairs of shoes; each accessory matching the color of each player.

DIFFICULTIES

Easy: Find 1 of each of the 6 different accessories, regardless of the color, to be able to win.

Medium: Find any 3 of your color matching accessories to be able to win.

Hard: Find any 4 of your color matching accessories to be able to win.

Full Princess: Find all 6 of your color matching accessories to be able to win.

HOW TO WIN

Be the first player to reach the Staircase Space with all of their needed accessories.

Princess Wardrobe Race

Card Game Rules

CARD GAME - GETTING STARTED

STEP 1: Shuffle the cards well. Deal the deck to all players, one card at a time, facedown, beginning with the player to your left. Make sure you deal out all 36 cards! (*NOTE: If 5 players are playing, 1 player will end up with 1 more card than the other players.*)

CARD GAME GAMEPLAY - ON YOUR TURN

STEP 1: Every player will look at their cards. Everyone will choose 1 card to discard, and will pass it to the player on their left, facedown.

- No player can collect the card being passed to them until they discard a card first.

STEP 2: Every player will collect the card passed to them and add it to their cards in their hand.

- If no one has what is needed to win, repeat STEP 1.

STEP 3: Continue repeating STEP 1 until a player has all 6 cards of the same color.

HOW TO WIN

The first player to announce they have a complete set of all 6 accessories of the same color, and then show their cards, is the winner.

HOW TO WIN (2 PLAYER GAME)

The first player to announce they have 2 complete sets of all 6 accessories of the same color, and then show their cards, is the winner.

BE CREATIVE!

Instead of all 6 cards the same color to win, try alternating the ways to win by finding all 6 accessories of the same item (like the rings), or pass the cards to the right instead of the left. Different modes of play bring fun, creativity, and excitement to each game!