

GOLD RUSH [3-6, 8+, 30-45mins] V0536b – 4/2/14

Background Story

In the 19th century, an old mine that has been found various type of minerals including diamonds and precious gold. Now, try to grab some gold and gems in this Gold Rush.

What's in the Box?

Rule Book	1 Target Card (not included in PNP)
36 Gem Cards	6 Rule Summary Cards
9 Assistant Cards	1 Scoring Board (not included in PNP)

Player's Target

GOLD RUSH is a game of bluffing that based in a western town, where player must try to grab precious minerals but without overdoing it. Every round, 1 player will be selected by everyone and he must admit or challenge whether he/she is the richest player or not. Therefore, keep it down and remember some player are actually way richer then you think he/she is.

The Mineral deck

Name	3/4P	5P	6P	Points
Diamond	3	4	5	6
Gold	4	6	6	4
Silver	5	6	7	3
Copper	5	6	7	2/5/6
Coal	5	6	7	0/3/7
Sulphur	3	4	4	2 +*
Total	25	32	36	-
Unuseen Cards	7/1	2	0	-

The Pet deck

Pets	Ability	Activation	Speed
Bach	You shall show 2 cards and hide the other 3 this round.	-	009
Cactus	Select 2 players, and both of them choose 1 facedown card to swap.	O	007
Pogo	Turn 1 card 90 ^o , all of this type of minerals equal to 5\$ when score	OO	004
Gobi	Draw 2 cards from the discard pile, add 1 of them to your zone.	OOO	006
Ocelli	Peek 2 facedown cards and if the accusation is correct this round, +3\$	OOOO	005
Maxi	After Drafting, If you have any diamond(s), they score double (12)	S	0001
Vulpes	After Drafting, If you have a full house poker hand, you +5\$	S	003
Broker	After Drafting, +1\$ for each of your Copper and Coal	S	002
Naja	When Scoring, make a player discard down to 4 (his choice)	F	008

The Game

Gold Rush is divided into 3-5 round of game, this will be determined by the flip of a coin at the very beginning of a round. When a face is shown 3 times, this signifies the last round of the game. After that the player with the most money is the winner.

Set Up Phase

For the minerals deck: When play with different number of players, remember to adjust the minerals quantities according to the player's aid or the table in the rule book. The unused card will be placed back into the box. After that, shuffle the cards and deal 6 cards to each player. If any cards are unused, placed it at the side. For the pet deck: Now, shuffle the deck and flip face up an equal number of pets as the number of player plus 1 in every round. The unused pets are placed at the side.

Digging Phase

In this phase, player will draft his hand by selecting a card and pass the rest to the player on your left. When everyone done this 6 times (6 cards in hand). The drafting phase ends. Player now discard a card to the Exit (Discard pile in the middle of the table) and place 2 cards face down and 3 cards face up in front of him (his zone). Now we will go into the next phase. **"Bach will activate his ability now!"**

Obersation Phase

In this phase, player will activate the pets abilities from O to OOOO according to their order. Player can ask any questions to other player's about how many points they have got or making a prediction...etc. Player's are not allowed to flip over the face down cards.

Voting Phases

When everyone has made up their mind of who he/she think is the richest player, everyone will vote simultaneously (3-2-1, point your fingers at the player who you think is the richest.).

The player receive the most vote, now must decide: **(You are not allowed to vote for yourself)**

- a. Challenge (Goes into the Final Showdown)
- b. Fold (The player will discard 2 cards of his choice, Now go to the Bombing Phase)

The Final Showdown

In this phase, pets with "Score" will activate their ability in this phase. (Maxi,Vulpes,Broker)

Everyone reveal their face down card and now we will find out who is the actual player with most points in this round. *(Every Sulphur player owns, can +1 *)*

- a. Highest Vote is the richest
(The player will discard 2 cards, the player with the highest power (*) will do this)
- b. Highest Vote is not the richest
(The player with the highest vote can choose 1 card and add to his score as compensation)

If Player A=25, B=25, A got voted, A still counts as the richest.

Bombing Phase

Player with the most Sulphur can pick a card he wants from the discard pile, when tie occurs, the pets with a higher number 009 will get to do this.

The Scoring

Now, everyone write down their score. **" Naja will activate its ability now"**

The player with the lowest score in every round will be able to choose who the mayor of next round is. A new round begins when scoring is completed.