

# Odd Socks

A Card Game for 2-3 Players

## Introduction

*Odd Socks* is a deduction/hand management microgame in which players try to mate socks and find the sock whose mate was lost in the dryer.

## Components

18 Cards

## Setup

If you are playing with two players, remove both “poker suits” cards from the deck.

The player who has most recently washed his or her socks is the dealer.

The dealer shuffles all cards together face-down, then removes the top card without looking at it. This card remains secret until the end of the game.

The dealer deals 2 cards face-up into the other players’ “baskets” (discard piles) and 1 card face-up into his or her own basket.

If there are only two players, the dealer then deals 1 card face-down into each player’s basket.

After baskets are dealt, the dealer deals the remaining cards to all players, starting with the player to his or her left. Players put the newly dealt cards into their hands, and can look at the cards in their own hand at any time.

The player to the dealer’s left goes first.

## Turn Sequence:

On your turn, choose one of the following:

- Place one card from your hand face-up into your basket. Then, perform the action described on the card.
- Place one card from your hand face-down into your basket. Do not perform the card’s action.

Some details regarding actions:

- Players can look at face-down cards in their own baskets at any time, but need an action to look at face-down cards in an opponent’s basket.
- When placing cards face-up in your basket, they should be arranged so each card’s left edge is clearly visible to all players.
- Players involved in an action perform that action simultaneously. Card choices are kept secret until all players are ready to perform the action.

After a player completes his or her turn, the player to his or her left goes next.

## Ending the Game

The game ends when all players have one card left in their hands.

When the game ends, all players place their hands in their baskets, and turn all face-down cards face-up. Reveal the sock that was removed at the start of the game; the player who has that sock’s match in his or her basket wins.

## Advanced/Longer Game

For a longer game, play each game as one round. Play until one player has won three rounds. For each round after the first, the player who won the previous round is the dealer for the next round.

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Odd Socks is a part of the UnPub Program. Please leave feedback at <http://unpub.net/feedback/> and download updated Print and Play files at [http://unpub.net/administration/files/png/png\\_285.pdf](http://unpub.net/administration/files/png/png_285.pdf)

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