

GLADIUS GAMES PRESENTS
ARMOR: TACTICS!
HEAD TO HEAD WWII TANK WARFARE

“Head to head WWII miniature tank warfare where the cards are the minis”

Relive the savage action of World War II's memorable armor battles in this fast-paced, tactical combat game that uses cards as playing pieces. With the right maneuvers and a bit of dice-rolling luck, gain the upper hand on the battlefield, blow your enemy to bits and declare victory!

GAMEPLAY

In Armor: Tactics!, you take on the role of a battlefield commander by deploying tanks, represented by cards, onto a tabletop battlefield. Move your tanks into assault position, avoiding obstacles and using cover to block enemy fire, and attack by rolling dice. The more powerful the gun, the more dice you roll; the more accurate it is, the lower the number needed to score a hit. Overcome your opponent's armor to force him to draw damage cards – which can disable a tread, injure the crew, catch the vehicle on fire or cause it to explode outright!

SELLING POINTS

- Easy to Play – No books or combat charts, critical information is on the cards themselves.
- Quick Setup – Carry the game in a deck box, begin play in minutes.
- Low Cost – Few components to produce; no need to assemble and paint dozens of miniatures.
- Historical Flavor – Tanks retain the strengths and weaknesses of real tanks.
- Customizable – Play the included historic battles or create your own.
- Expandable – Rich opportunity for themed expansion packs.

AUDIENCE

- Gamers interested in action and tactical combat games.
- Miniatures gamers wanting a casual game that doesn't require them to carry around boxes of miniatures.
- Wargamers looking for a break from their all-day hex-and-chit games.
- Historical gamers looking to introduce new players to the hobby.

RATINGS

Age: 13+ **Players:** 2+ **Time:** 30-90 minutes

COMPONENTS

The base game includes all cards needed to play multiple scenarios from 3 wartime nations - US, Germany, and Russia:

- 144 cards (tanks, stats, equipment, terrain, and reference cards)
- 20 marker tokens
- 5 ten-sided dice
- Rules booklet

ABOUT THE DESIGNER

Matt Puccio has worked in the PC and mobile video game industry with design credits on titles such as LEGO Universe and Auto Assault. Armor: Tactics marks his first foray onto the tabletop game battlefield.

www.gladius-games.com

matt@gladius-games.com

Phone: 720-234-3094

Twitter: @Gladius_Games

Facebook: <http://www.facebook.com/GladiusGames>