

Bad Medicine Sample Print 'N' Play

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This is a Sample Print 'N' Play version of Bad Medicine, a party game about pharmaceuticals by Gil Hova. It contains just enough Drug Cards for you to play a single round without seeing the same things. You are welcome to play as many rounds as you'd like, of course!

I've also modified the game art slightly for this PNP, so it won't eat up much ink and should look fine if you're printing in black and white. I've also set up card gridlines with common borders, so cutting the cards out won't be quite so painful.

Note that the art in this game is not complete; there are still some elements that need to be finalized, and final layout is not yet done.

The ZIP file contains...

BadMedicineRulebook.pdf – RECOMMENDED. The game rules. Some of the components in this PNP, like the Corporate Logo cards, look slightly different. That's so that people printing at home can save ink. (8 pages)

Drug Cards Back.pdf – OPTIONAL. If you want style points, you can flip over your just-printed **Drug Cards Front.pdf** printout and print this file on their backs. I did not include gridlines, so if there's a little wiggle, that should be okay. (1 page)

Drug Cards Front.pdf – REQUIRED. These are the Drug Cards, which you'll be using the most of during the game. (5 pages)

Other Cards Front.pdf – REQUIRED. These are the Corporate Logos, Malady Card, and the Surgeon General card.

The Corporate Logos look slightly different from the ones in the rulebook, because I reduced the amount of color ink they'd need to print.

You only need one Surgeon General card, but since the final version of the card will be double-sided, I figured I'd put both sides in, just to give you a choice.

The last space is blank; you can just throw it out.

Note that there is no back side to these cards. (2 pages)

Quick Reference.pdf – RECOMMENDED. You don't need to print out all 3 pages! If you're only playing with 3-4 players, just print out the first page. If you're only playing 5-8 players, just print out the second page. If you want to print these double-sided, print out page 1 on the front and page 3 on the back; page 3 is just like page 2, only without gridlines. (3 pages)

Readme.pdf – This file. (1 page)

Vote Cards Back.pdf – OPTIONAL. Just like **Drug Cards Back.pdf**, this is just a nice back to the Vote Cards. (1 page)

Vote Cards Front.pdf – RECOMMENDED. These cards really help move the game along, but if you're tight on money/ink/time/paper/all of the above, you can skip it and just vote by counting to 3 and having everyone point with their finger. It's a little more work that way during the game, though. (4 pages)

Enjoy the game, and reach out to me at gil@hova.net if you have any questions or concerns!

~Gil