

SCORCHED WORLD

Can you survive after the war?

Setting up the game:

1. Shuffle the collection card deck and deal one collection card face down to each player.
2. Shuffle the personnel, resource, and plague cards together.
3. Deal 10 cards face down to each player.
4. Place the remaining cards face down in the center of the table and flip the top card over to create the discard pile. Plague cards have no affect and cannot be picked up.
5. Determine who will go first. A good rule is to let the youngest player start.

Playing the Game

1. Player draws one card from the top of the deck or the discard pile to start his or her turn.
2. Player must discard one card each turn. If a Plague card is played, player must indicate which opponent is affected.
3. Play continues clockwise.

Beggar and Trader

The Beggar is just in the way, but can be sacrificed to a Zombie. The Trader allows you to trade one resource with any player. That player **MUST** trade one resource (Food, Water, Wood, or Gold).

Winning the Game:

The first person to complete his or her collection wins!

Plague Cards

Plague cards dealt at the beginning of the game have no affect.

Plague cards must be handled immediately when they are played and cannot be picked up from the discard pile.

The affected player has the option of whether to discard the resource or personnel card, or defend as described on the card. For example: Farmers fight off Rats. If the affected player has no affected card, only the plague card is discarded.

If the affected player successfully defends the plague, both cards are placed in the discard pile with the defending card on top, otherwise the plague card is placed on top.

The affected player then draws enough cars to have 10 in his hand.

Optional Plague Rules:

At the beginning of the game you may choose to follow one of these optional rules for Plagues. When multiple player discards, players redraw at the start of their turn.

Standard: Only affects one opponent.

Defenseless: Players may not defend against the plague.

Outbreak: All players discard one matching card.